

**ROCHESTER INSTITUTE OF TECHNOLOGY
MICROELECTRONIC ENGINEERING**

CMOS VLSI DESIGN

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Microelectronic Engineering

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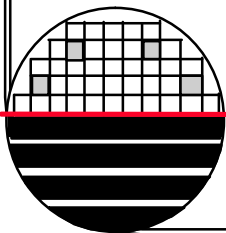
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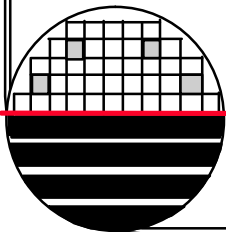
Email: Lynn.Fuller@rit.edu

Department webpage: <http://www.microe.rit.edu>



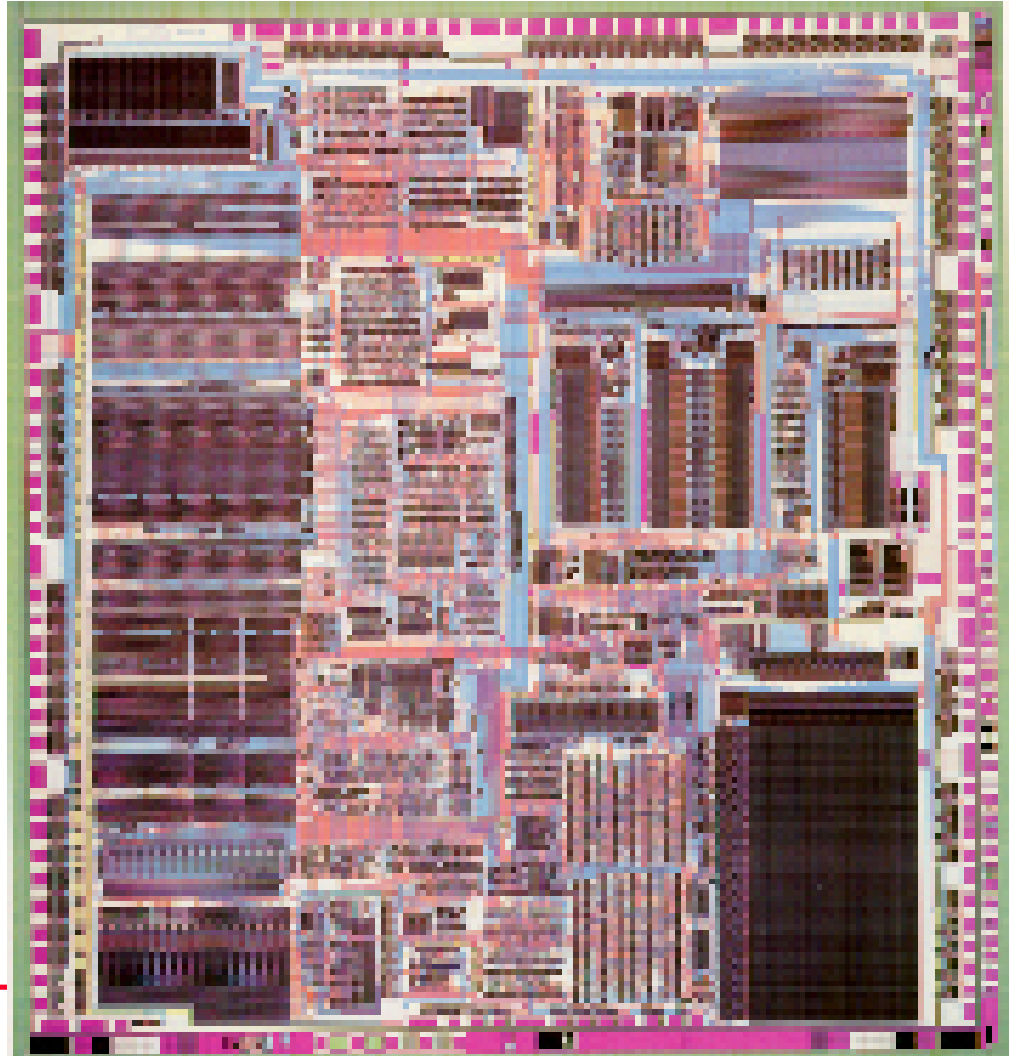
OUTLINE

Design Approach
Process Technology
MOSIS Design Rules
Primitive Cells, Basic Cells, Macro Cells
Projects
Maskmaking
References
Homework



THE NEED FOR CAD

With millions of transistors per chip it is impossible to design with no errors without computers to check layout, circuit performance, process design, etc.



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COMPARISON OF DESIGN METHODOLOGIES

Full Custom Design

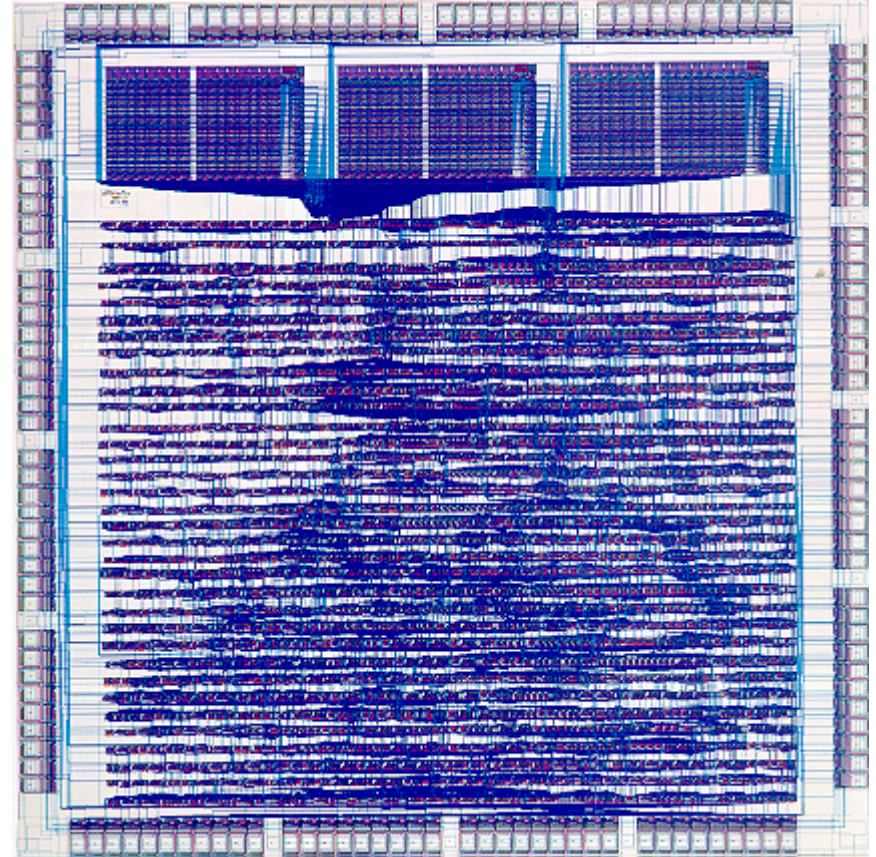
Direct control of layout and device parameters
Longer design time
but faster operation
more dense

Standard Cell Design

Easier to implement
Limited cell library selections

Gate Array or Programmable Logic Array Design

Fastest design turn around
Reduced Performance



STAGES IN THE CAD PROCESS

Problem Specification

Behavioral Design

Functional and Logic Design

Circuit Design

Physical Design (Layout)

Fabrication Technology CAD (TCAD)

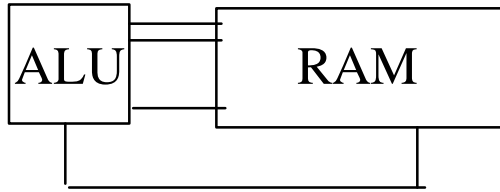
Packaging

Testing

DESIGN HEIRARCHY - LEVELS OF ABSTRACTION

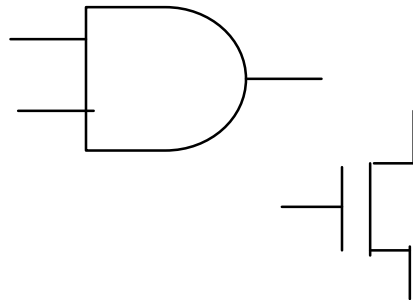
A = B + C
if (A) then X: = Y

Behavioral Model



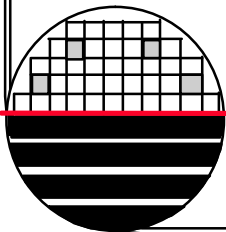
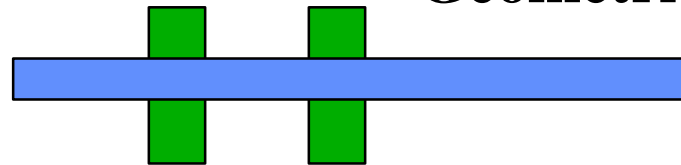
Block-Functional Model

Gate-Level Model



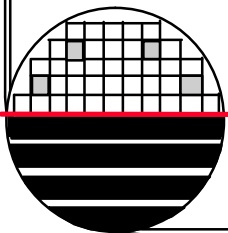
Transistor level Model

Geometric Model



PROCESS SELECTION

It is not necessary to know all process details to do CMOS integrated circuit design. However the process determines important circuit parameters such as supply voltage and maximum frequency of operation. It also determines if devices other than PMOS and NMOS transistors can be realized such as poly-to-poly capacitors and EEPROM transistors. The number of metal interconnect layers is also part of the process definition.



RIT SUB μ CMOS**RIT Sub μ CMOS**

150 mm wafers

 $N_{\text{sub}} = 1\text{E}15 \text{ cm}^{-3}$ $N_{\text{n-well}} = 3\text{E}16 \text{ cm}^{-3}$ $X_{\text{j}} = 2.5 \mu\text{m}$ $N_{\text{p-well}} = 1\text{E}16 \text{ cm}^{-3}$ $X_{\text{j}} = 3.0 \mu\text{m}$

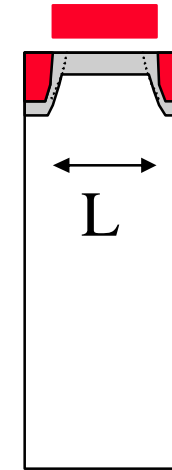
LOCOS

Field $O_{\text{x}} = 6000 \text{ \AA}$ $X_{\text{ox}} = 150 \text{ \AA}$ $L_{\text{min}} = 1.0 \mu\text{m}$

LDD/Side Wall Spacers

 $V_{\text{dd}} = 5 \text{ Volts}$, $V_{\text{to}} = \pm 1 \text{ Volt}$

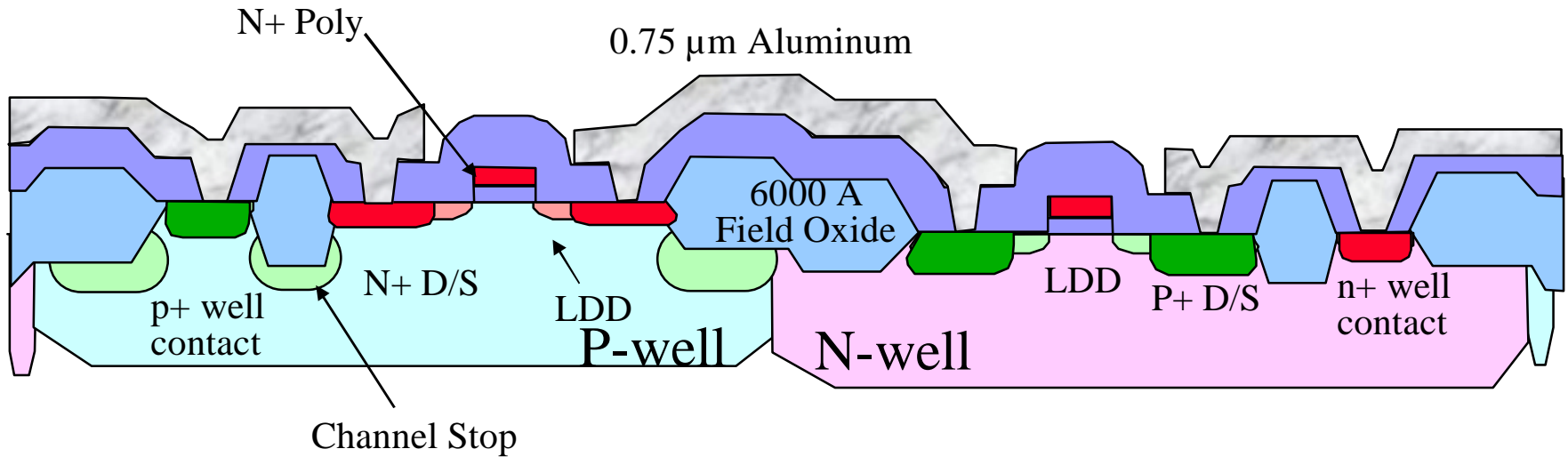
Two Layer Metal

Long
Channel
Behavior

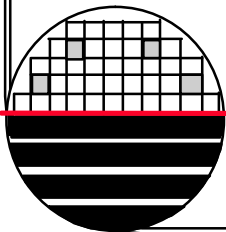
RIT SUB μ CMOS

NMOSFET

PMOSFET



N-type Substrate 10 ohm-cm



RIT ADVANCED CMOS VER 150**RIT Advanced CMOS**

150 mm Wafers

 $N_{sub} = 1E15 \text{ cm}^{-3}$ or 10 ohm-cm, p $N_{n\text{-well}} = 1E17 \text{ cm}^{-3}$ $X_j = 2.5 \text{ } \mu\text{m}$ $N_{p\text{-well}} = 1E17 \text{ cm}^{-3}$ $X_j = 2.5 \text{ } \mu\text{m}$

Shallow Trench Isolation

Field Ox (Trench Fill) = 4000 Å

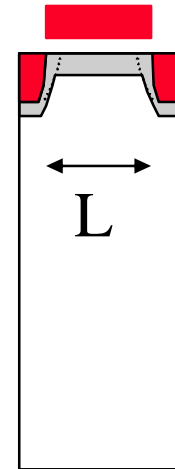
Dual Doped Gate n+ and p+

 $X_{ox} = 100 \text{ Å}$ $L_{min} = 0.5 \text{ } \mu\text{m}$, $L_{poly} = 0.35 \text{ } \mu\text{m}$, $L_{eff} = 0.11 \text{ } \mu\text{m}$

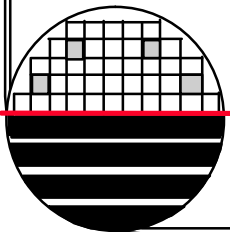
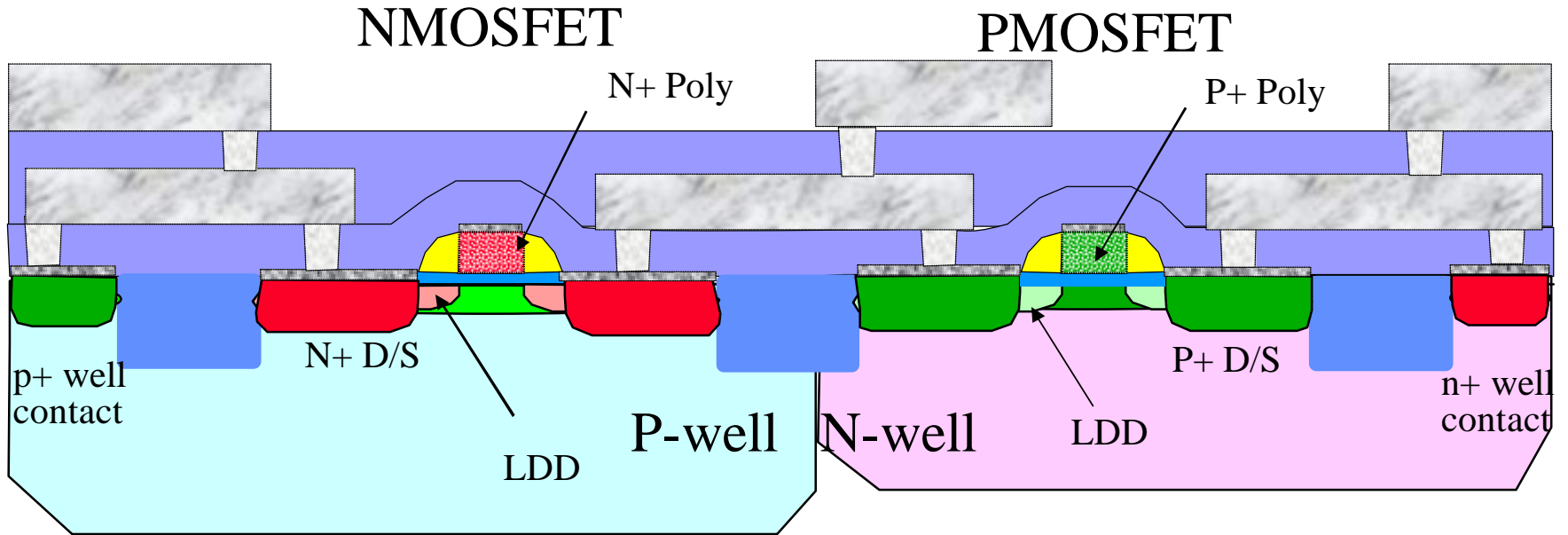
LDD/Nitride Side Wall Spacers

TiSi₂ Salicide

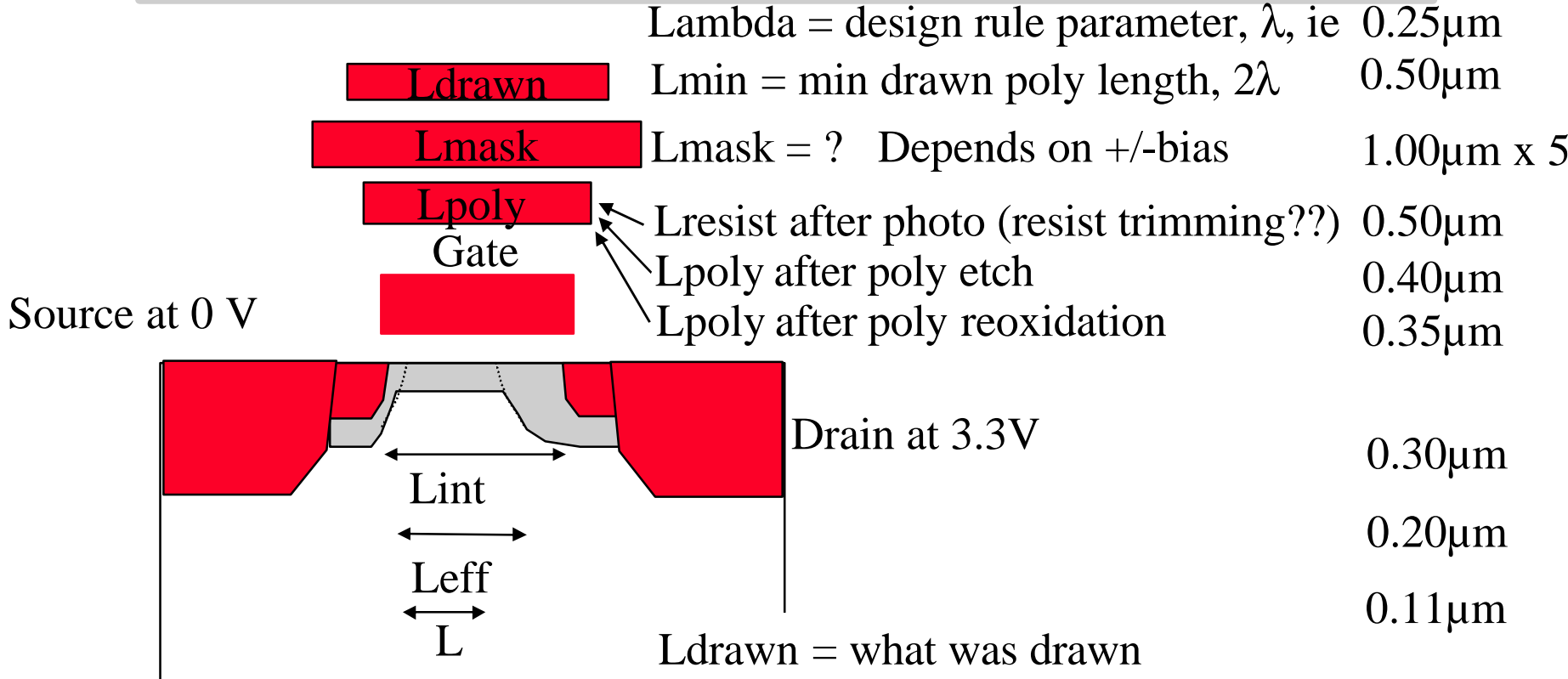
Tungsten Plugs, CMP, 2 Layers Aluminum

Long
Channel
Behavior $V_{dd} = 3.3 \text{ volts}$ $V_{to} = \pm 0.75 \text{ volts}$

RIT ADVANCED CMOS



LAMBDA, Lmin, Ldrawn, Lmask, Lpoly, Lint, Leff, L



Internal Channel Length, L_{int} = distance between junctions, including under diffusion
 Effective Channel Length, L_{eff} = distance between space charge layers, $V_d = V_s = 0$
 Channel Length, L , = distance between space charge layers, when $V_d =$ what it is
 Extracted Channel Length Parameters = anything that makes the fit good (not real)

MOSIS TSMC 0.35 2POLY 4 METAL PROCESS

<http://www.mosis.com/Technical/Designrules/scmos/scmos-main.html#tech-codes>

MOSIS SCMOS Technology Codes and Layer Maps SCN4M and SCN4M_SUBM

This is the layer map for the technology codes SCN4M and SCN4M_SUBM using the MOSIS Scalable CMOS layout rules (SCMOS), and only for SCN4M and SCN4M_SUBM. For designs that are laid out using other design rules (or technology codes), use the standard layer mapping conventions of that design rule set. For submissions in GDS format, the datatype is "0" (zero) unless specified in the map below.

SCN4M: Scalable CMOS N-well, 4 metal, 1 poly, silicided. Silicide block and thick oxide option available only on the TSMC process.

SCN4M_SUBM: Uses revised layout rules for better fit to sub-micron processes (see MOSIS Scalable CMOS (SCMOS) Design Rules, section 2.4).

Fabricated on TSMC, AMIS, and Agilent/HP 0.35 micron process runs. See "Notes" section of layer map for foundry-specific options.

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Layer	GDS	CIF	CIF Synonym	Rule Section	Notes
<u>N_WELL</u>	42	CWN		<u>1</u>	
<u>ACTIVE</u>	43	CAA		<u>2</u>	
<u>THICK ACTIVE</u>	60	CTA		<u>24</u>	Optional for TSMC; not available for Agilent/HP nor AMIS
<u>POLY</u>	46	CPG		<u>3</u>	
<u>SILICIDE BLOCK</u>	29	CSB		<u>20</u>	Optional for Agilent/HP; not available for AMI
<u>N_PLUS SELECT</u>	45	CSN		<u>4</u>	
<u>P_PLUS SELECT</u>	44	CSP		<u>4</u>	
<u>CONTACT</u>	25	CCC CCG		<u>5, 6, 13</u>	
<u>POLY CONTACT</u>	47	CCP		<u>5</u>	Can be replaced by CONTACT
<u>ACTIVE CONTACT</u>	48	CCA		<u>6</u>	Can be replaced by CONTACT
<u>METAL1</u>	49	CM1 CMF		<u>7</u>	
<u>VIA</u>	50	CV1 CVA		<u>8</u>	
<u>METAL2</u>	51	CM2 CMS		<u>9</u>	
<u>VIA2</u>	61	CV2 CVS		<u>14</u>	
<u>METAL3</u>	62	CM3 CMT		<u>15</u>	
<u>VIA3</u>	30	CV3 CVT		<u>21</u>	
<u>METAL4</u>	31	CM4 CMQ		<u>22</u>	
<u>GLASS</u>	52	COG		<u>10</u>	
<u>PADS</u>	26	XP			Non-fab layer used to highlight pads
Comments	--	CX			Comments

TSMC	0.35 micron 2P4M (4 Metal Polycided, 3.3 V/5 V)	0.25	SCN4ME
------	--	------	--------

MOSIS TSMC 0.35 2-POLY 4-METAL LAYERS










MASK LAYER NAME	MENTOR NAME	GDS #	COMMENT
N WELL	N_well.i	42	
ACTIVE	Active.i	43	
POLY	Poly.i	46	
N PLUS	N_plus_select.i	45	
P PLUS	P_plus_select.i	44	
CONTACT	Contact.i	25	Active_contact.i 48 poly_contact.i 47
METAL1	Metal1.i	49	
VIA	Via.i	50	
METAL2	Metal2.i	51	

MORE LAYERS USED IN MASK MAKING







LAYER	NAME	GDS	COMMENT
	cell_outline.i	70	Not used
	alignment	81	Placed on first level mask
	nw_res	82	Placed on nwell level mask
	active_lettering	83	Placed on active mask
	channel_stop	84	Overlay/Resolution for Stop Mask
	pmos_vt	85	Overlay/Resolution for Vt Mask
	LDD	86	Overlay/Resolution for LDD Masks
	p plus	87	Overlay/Resolution for P+ Mask
	n plus	88	Overlay/Resolution for N+ Mask

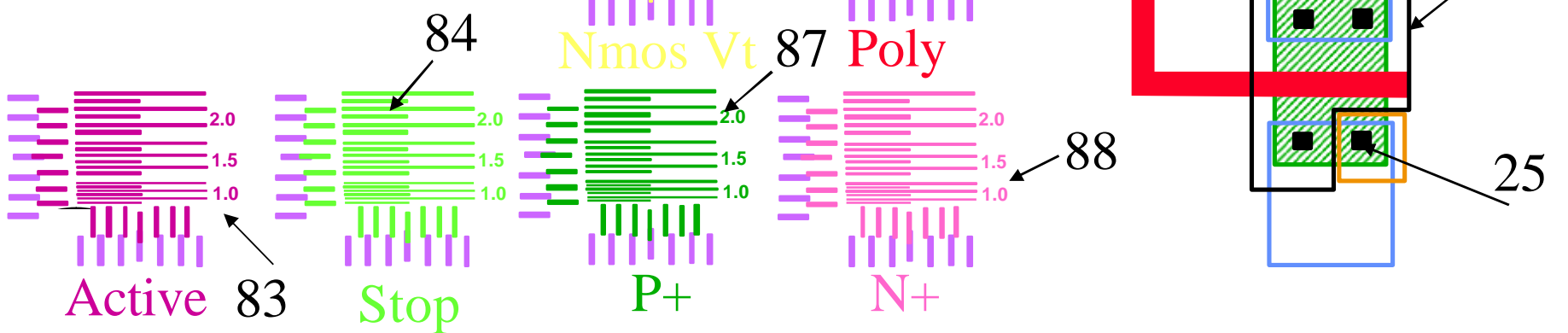
OTHER LAYERS

Design Layers

- N-WELL (42) 
- ACTIVE (43) 
- POLY (46) 
- P-SELECT (44) 
- N-SELECT (45) 
- CC (25) 
- METAL 1 (49) 
- VIA (50) 
- METAL 2 (51) 

Other Design Layers

- P+ Resolution (87) 
- STI Resolution (82) 
- Stop Resolution (84) 
- Vt Resolution (85) 
- Active Resolution (83) 
- N+ Resolution (88) 

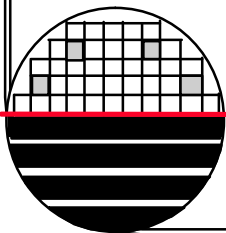


LAMBDA BASED DESIGN RULES

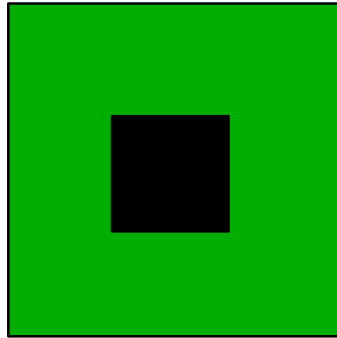
The design rules may change from foundry to foundry or for different technologies. So to make the design rules generic the sizes, separations and overlap are given in terms of numbers of lambda (λ). The actual size is found by multiplying the number by the value for lambda.

For example:

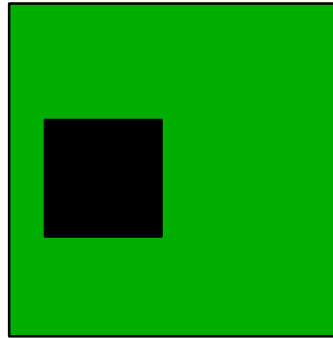
RIT PMOS process $\lambda = 10 \mu\text{m}$ and minimum metal width is 3λ so that gives a minimum metal width of $30 \mu\text{m}$. The RIT CMOS process (single well) has $\lambda = 4 \mu\text{m}$ and the minimum metal width is also 3λ so minimum metal is $12 \mu\text{m}$ but if we send our CMOS designs out to industry λ might be $0.8 \mu\text{m}$ so the minimum metal of 3λ corresponds to $2.4 \mu\text{m}$. In all cases the design rule is the minimum metal width = 3λ



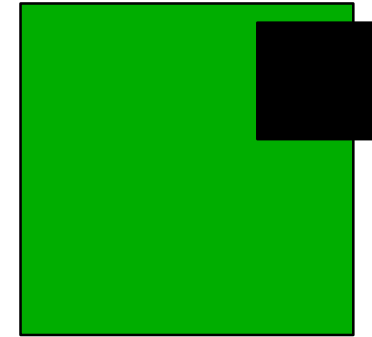
LAYOUT RULES



Perfect Overlay

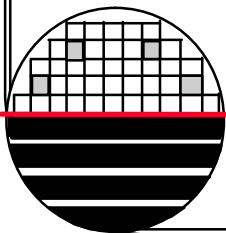


Slight Overlay
Not Fatal



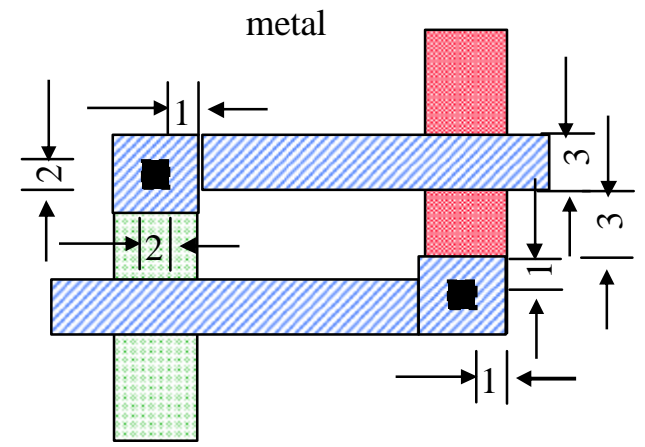
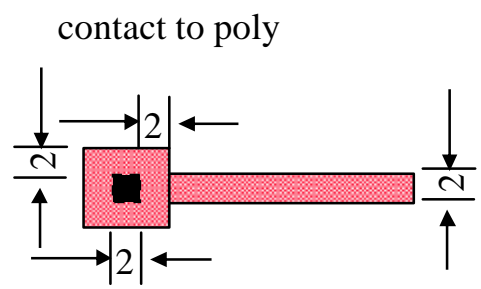
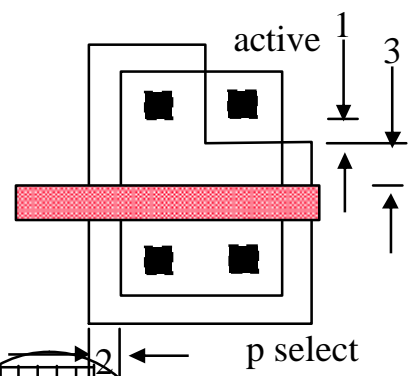
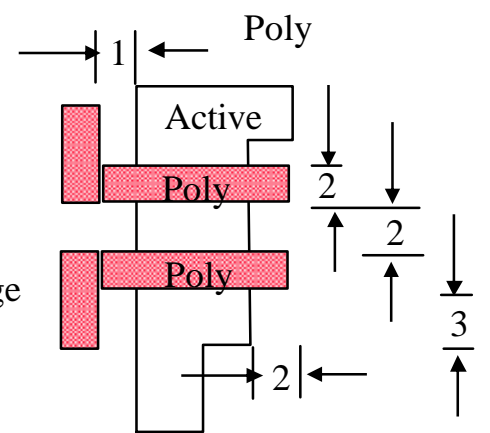
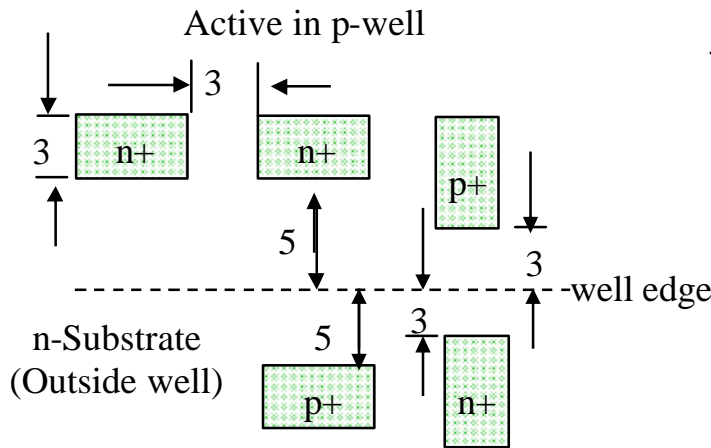
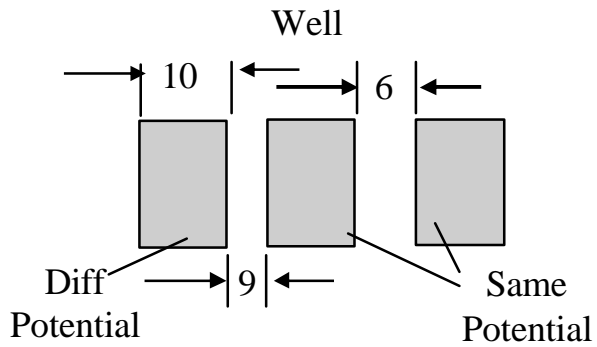
Misalignment
Fatal

Layout rules prevent slight misalignment from being fatal.

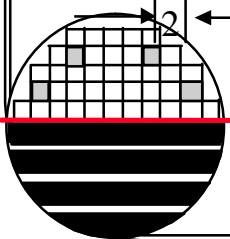


MOSIS LAMBDA BASED DESIGN RULES

<http://www.mosis.com/design/rules/>



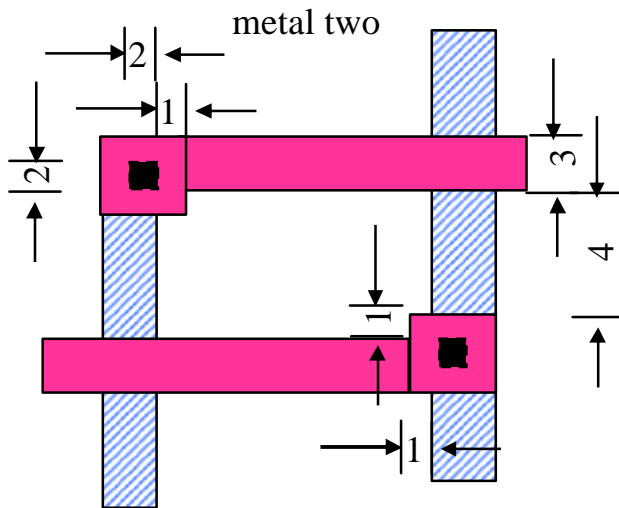
If $\lambda = 1 \mu\text{m}$ then contact is $2 \mu\text{m} \times 2 \mu\text{m}$



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MOSIS LAMBDA BASED DESIGN RULES

<http://www.mosis.com/design/rules/>



MOSIS Educational Program

Instructional Processes Include:

AMI $\lambda = 0.8 \mu\text{m}$ SCMOS Rules

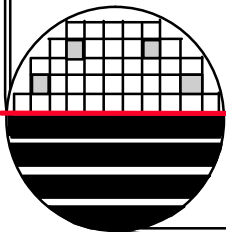
AMI $\lambda = 0.35 \mu\text{m}$ SCMOS Rules

Research Processes:

go down to poly length of 65nm

MOSIS REQUIREMENTS

MOSIS requires that projects have successfully passed LVS (Layout Versus Schematic) and DRC (Design Rule Checking). Our MENTOR tools for LVS and DRC (as they are set up) require separate N-select and P-select levels in order to know an NMOS transistor from a PMOS transistor. Although either an N-well, P-well or both will work for a twin well process, we have set up our DRC to look for N-well.



RIT PROCESSES

At RIT we use the SMFL-CMOS or Sub-CMOS processes for most designs. In these processes the minimum poly length is $2\mu\text{m}$ and $1\mu\text{m}$ respectively. We use scalable MOSIS design rules with λ equal to $1\mu\text{m}$ and $0.5\mu\text{m}$. These processes use one layer of poly and two layers of metal.

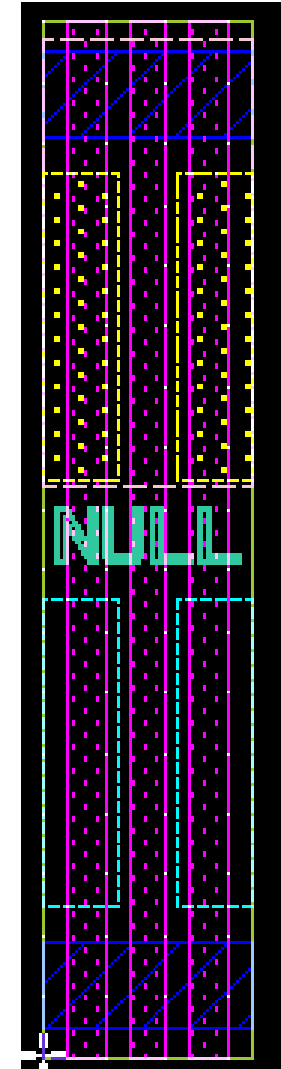
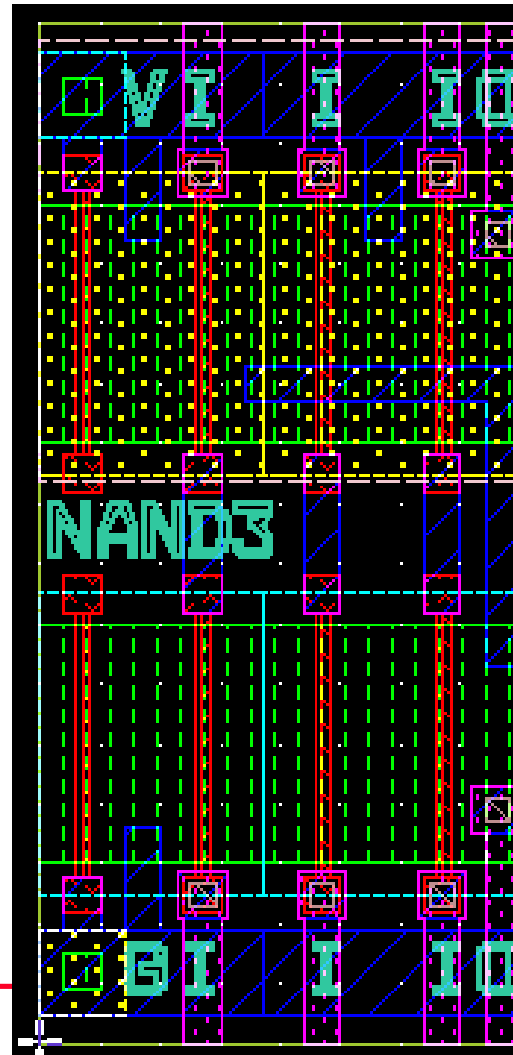
The examples on the following pages are designs that could be made with either of the above processes. As a result the designs are generous, meaning that larger than minimum dimensions are used. For example $\lambda = 1\mu\text{m}$ and minimum poly is 2λ but biased to $2.5\mu\text{m}$ because our poly etch is isotropic. (alternatively this biasing could be done at mask making)

The design approach for digital circuits is to design primitive cells and then use the primitive cells to design basic cells which are then used in the project designs. A layout approach is also used that allows for easy assembly of these cells into more complex cells.

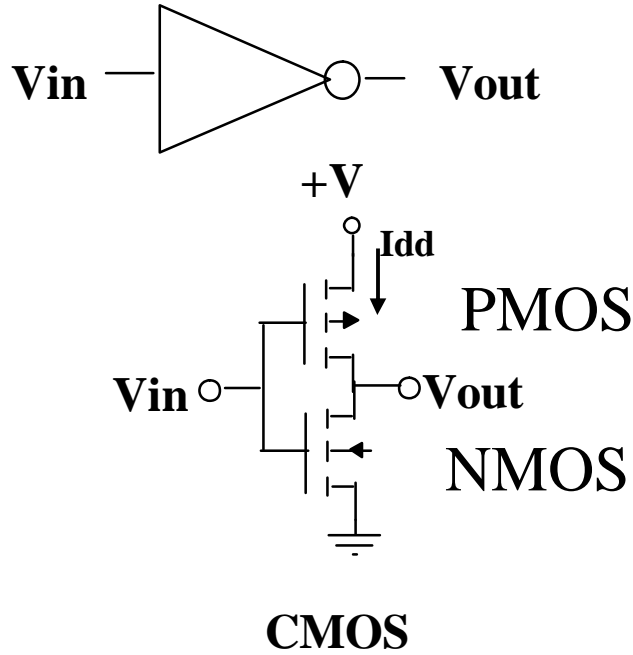
PRIMITIVE CELLS

Primitive Cells

Inverter
NOR2
NOR3
NOR4
NAND2
NAND3
NAND4
Etc.



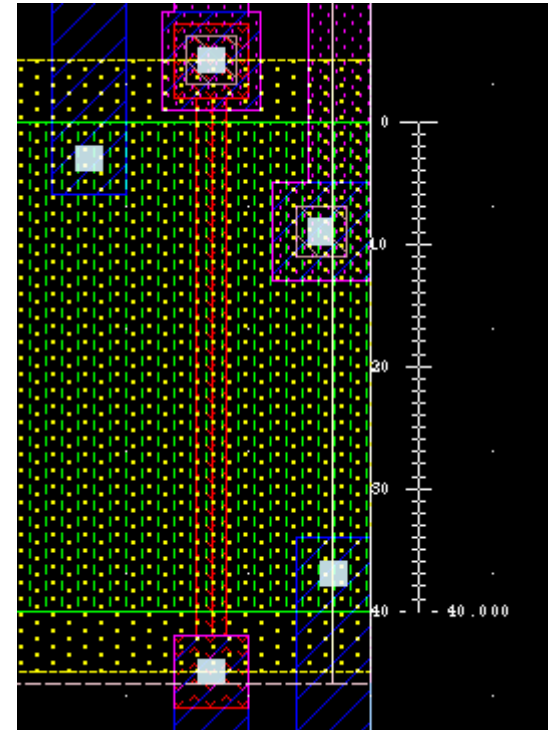
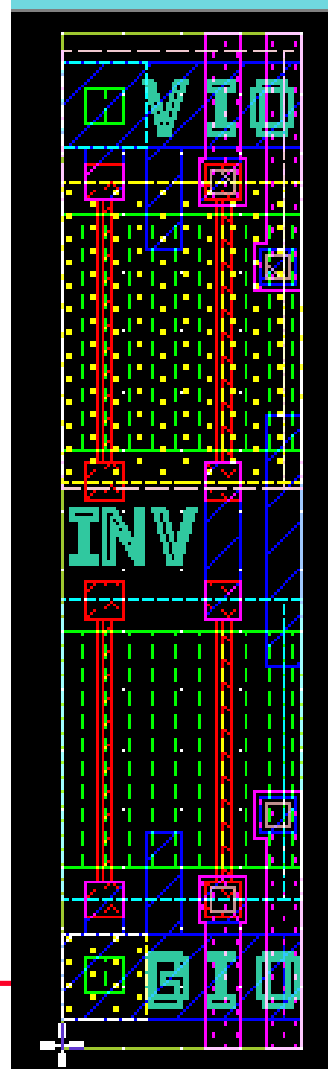
CMOS INVERTER



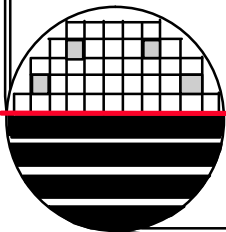
TRUTH TABLE

VIN	VOUT
0	1
1	0

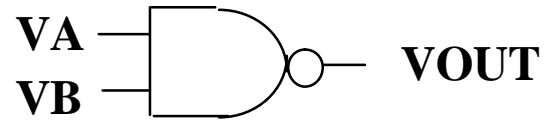
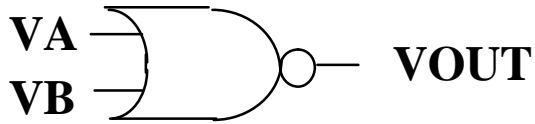
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Microelectronic Engineering*



$W = 40 \mu\text{m}$
 $L_{\text{drawn}} = 2.5 \mu\text{m}$
 $L_{\text{poly}} = 1.0 \mu\text{m}$
 $L_{\text{eff}} = 0.35 \mu\text{m}$

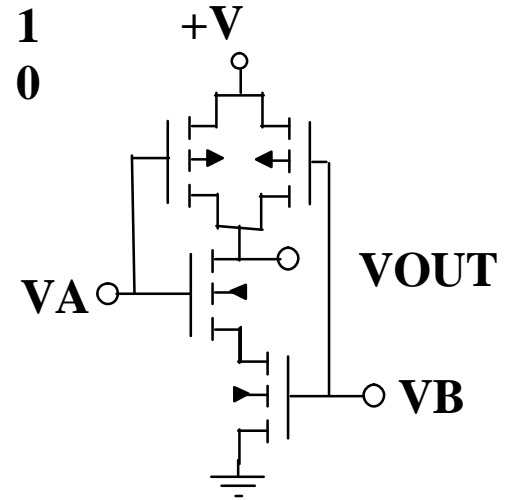
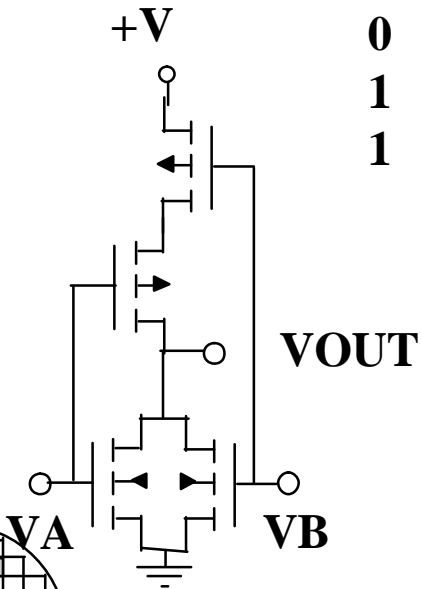


NOR and NAND



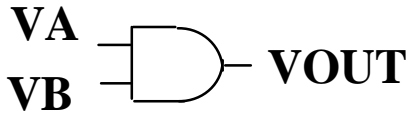
VA	VB	VOUT
0	0	1
0	1	0
1	0	0
1	1	0

VA	VB	VOUT
0	0	1
0	1	1
1	0	1
1	1	0

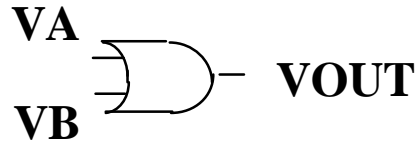


OTHER LOGIC GATES

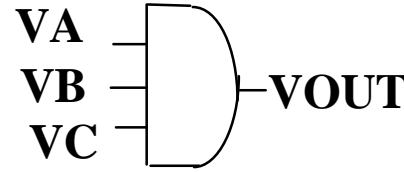
AND



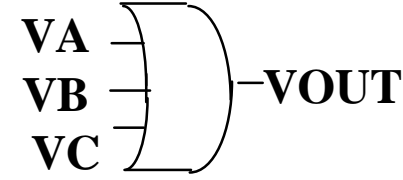
OR



3 INPUT AND



3 INPUT OR

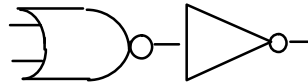
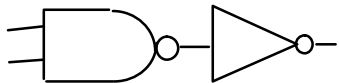


VA	VB	VOUT
0	0	0
0	1	0
1	0	0
1	1	1

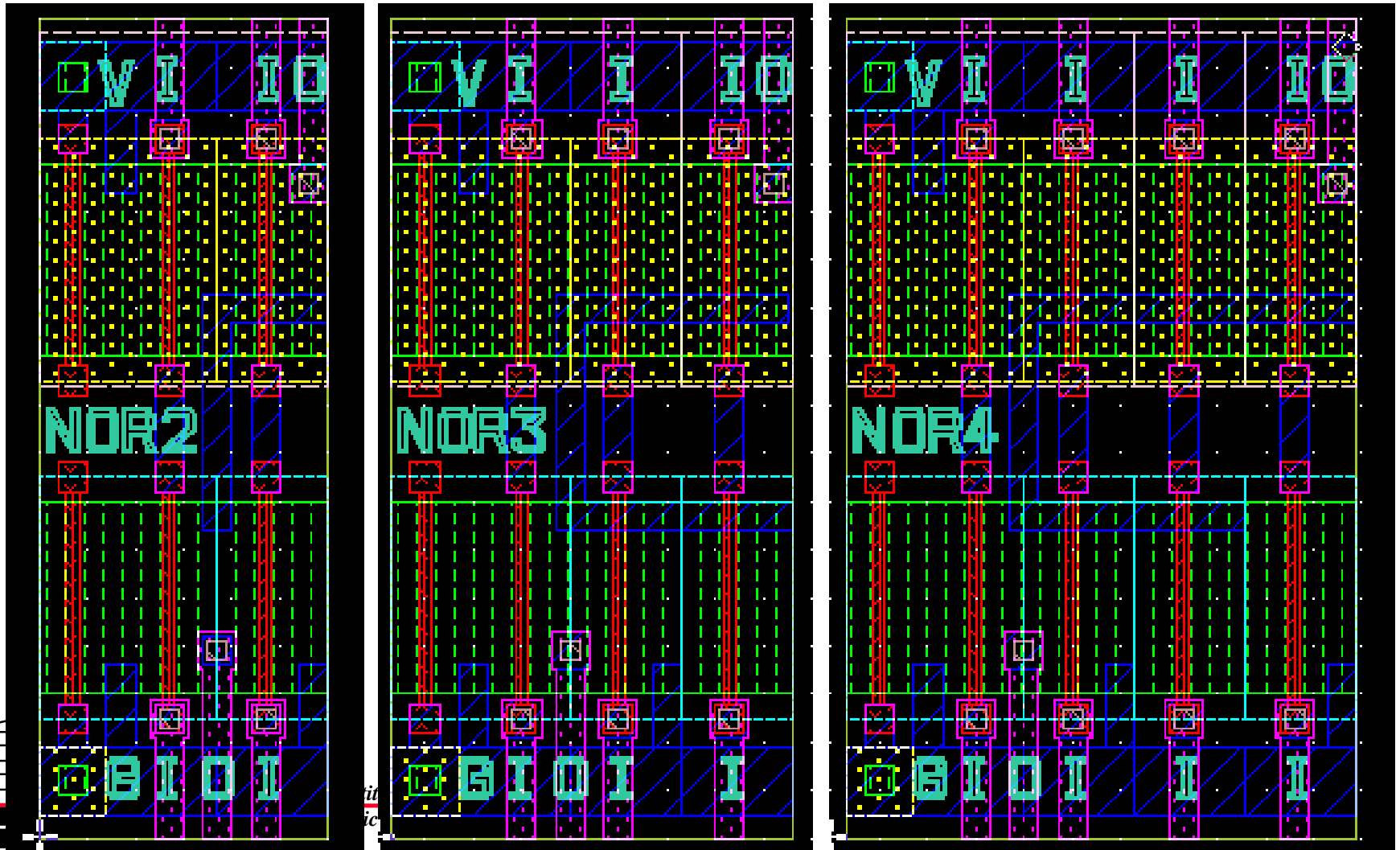
VA	VB	VOUT
0	0	0
0	1	1
1	0	1
1	1	1

VA	VB	VC	VOUT
0	0	0	0
0	0	1	0
0	1	0	0
0	1	1	0
1	0	0	0
1	0	1	0
1	1	0	0
1	1	1	1

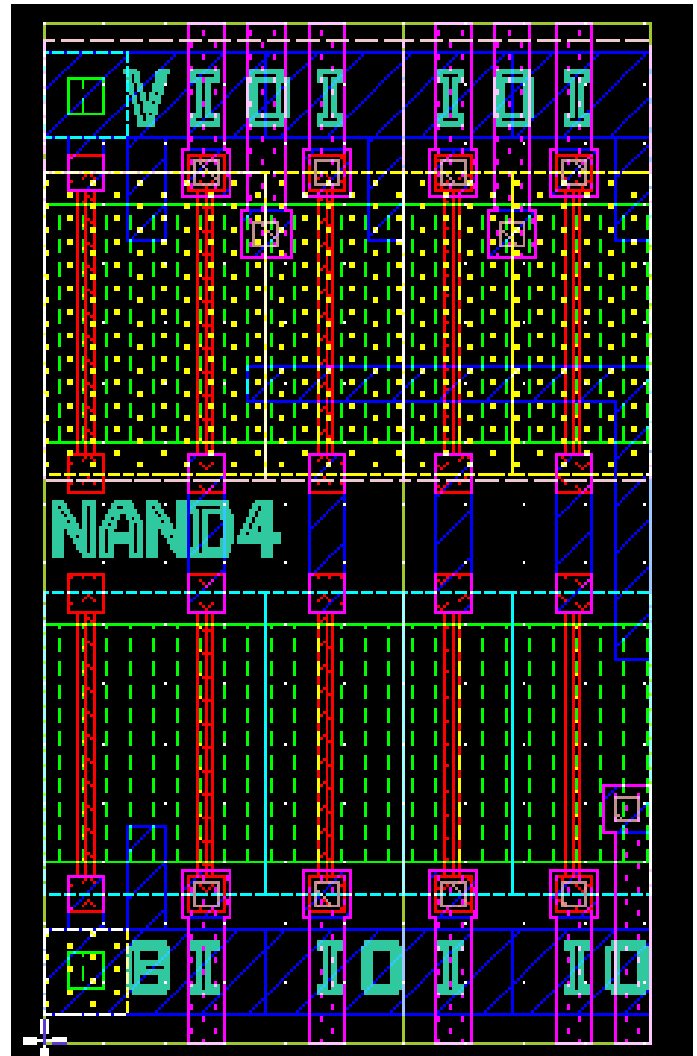
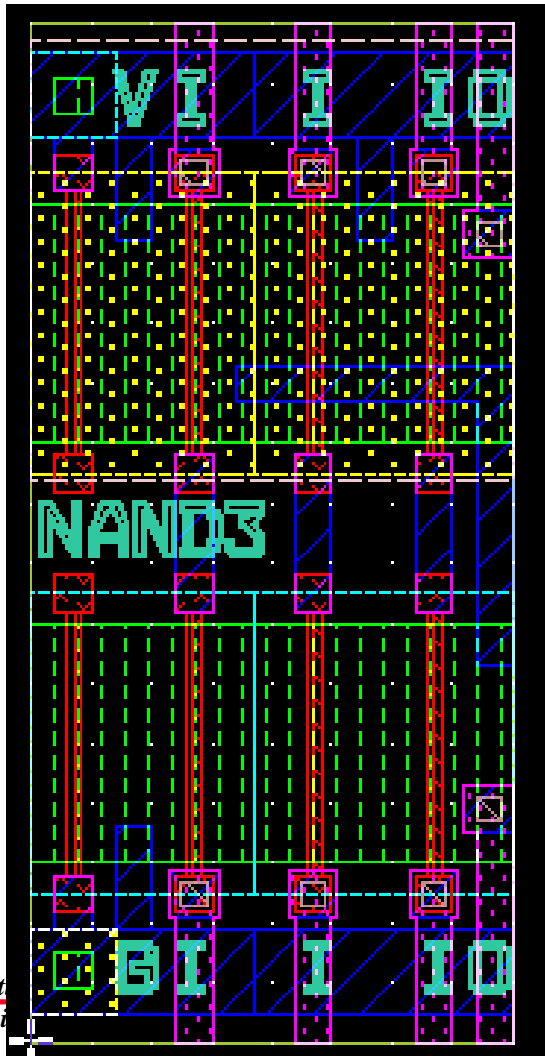
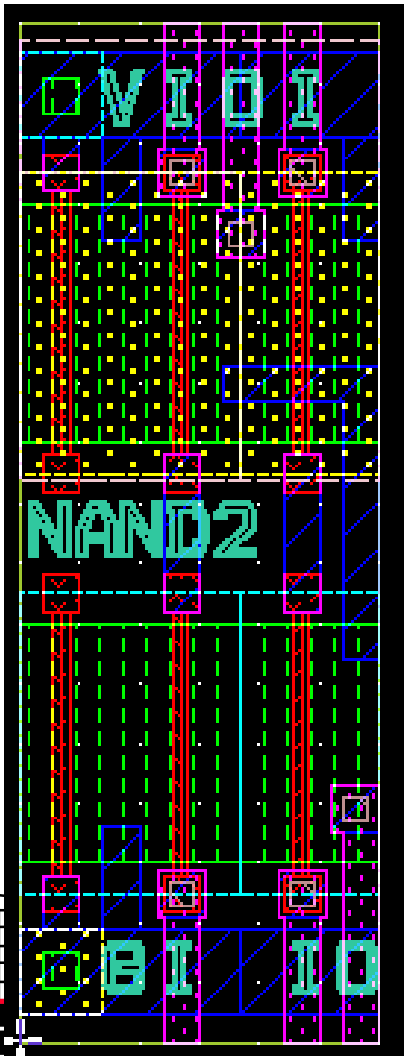
VA	VB	VC	VOUT
0	0	0	0
0	0	1	1
0	1	0	1
0	1	1	1
1	0	0	1
1	0	1	1
1	1	0	1
1	1	1	1



MORE PRIMITIVE CELLS



MORE PRIMITIVE CELLS



BASIC CELLS

Basic Cells

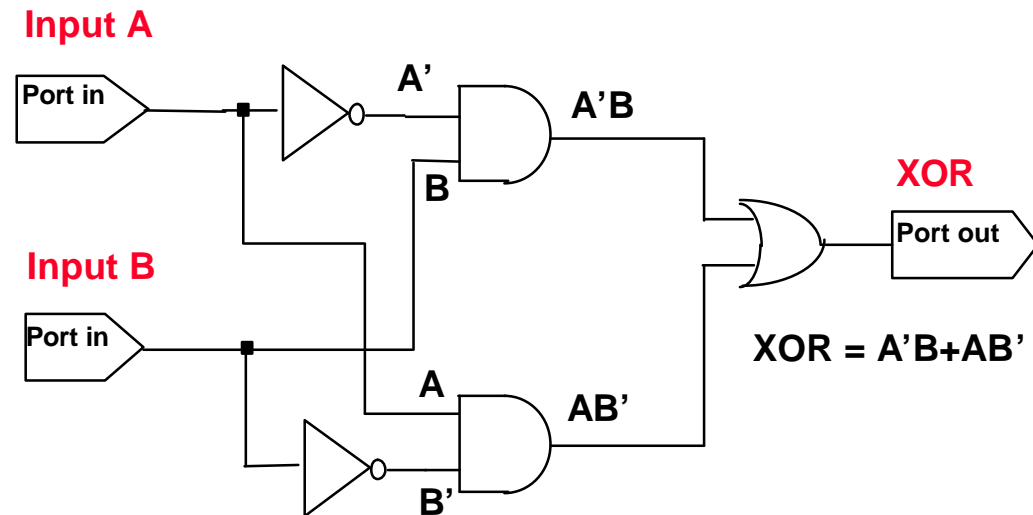
XOR

D FF

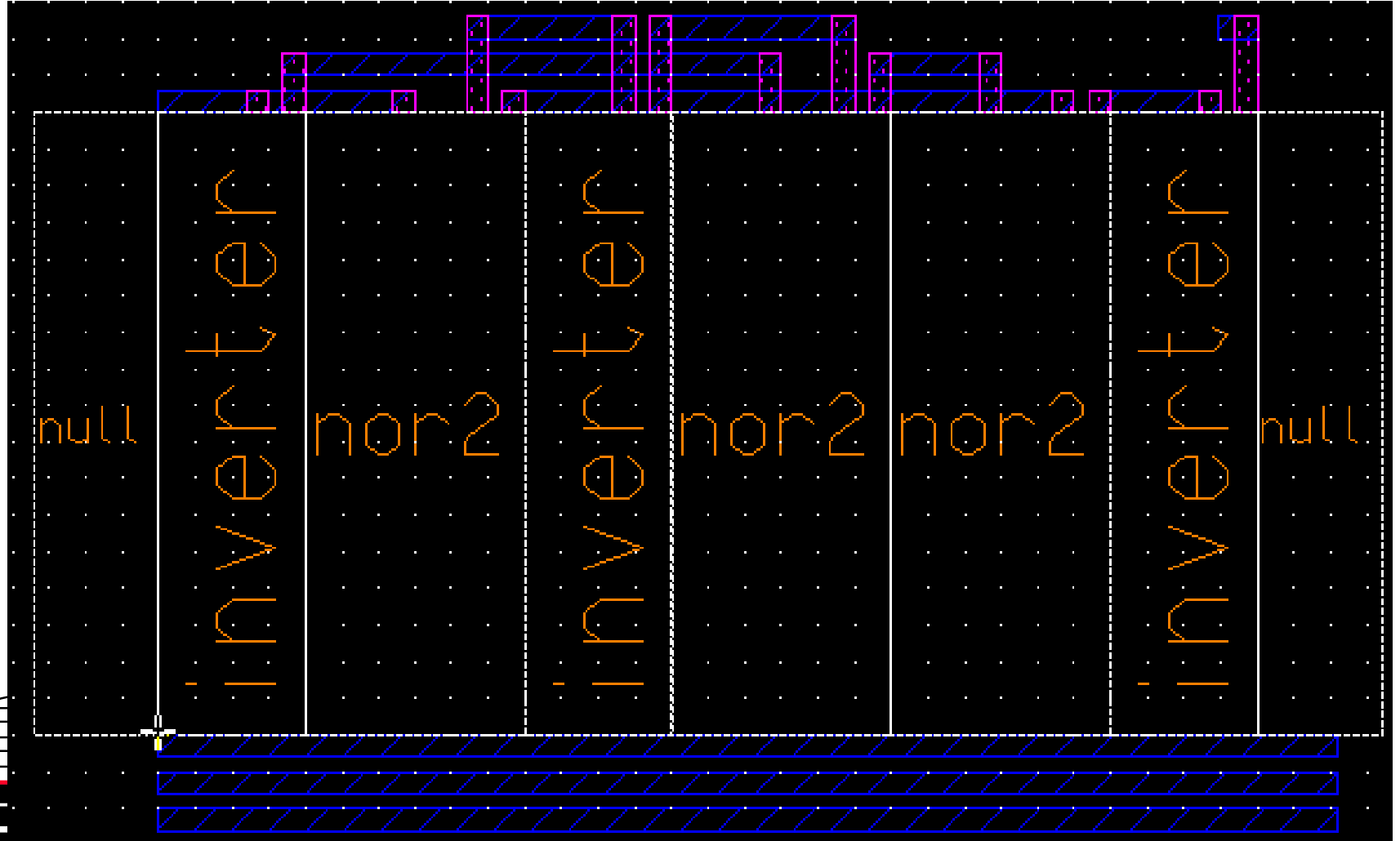
JK FF

Data Latch

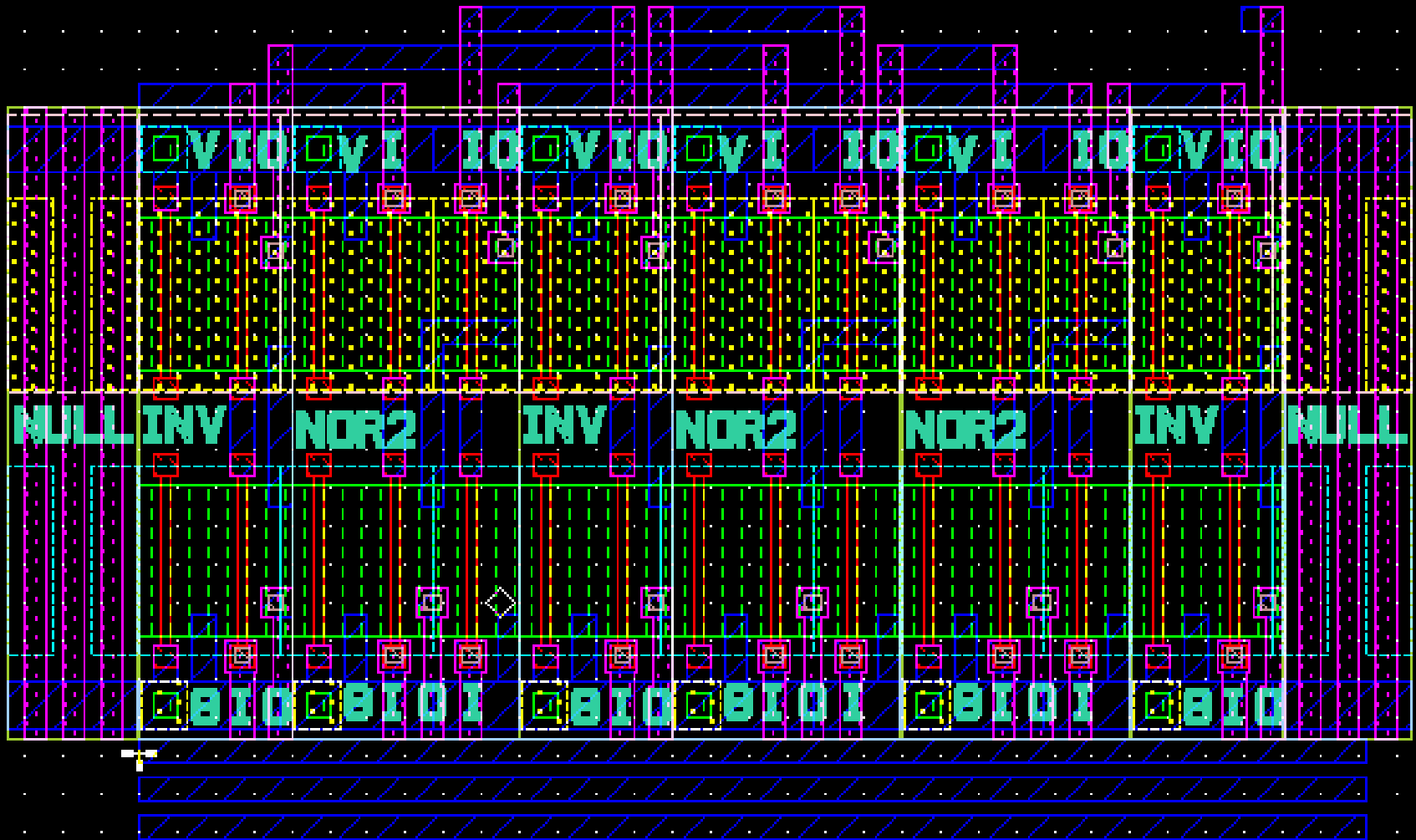
XOR



XOR

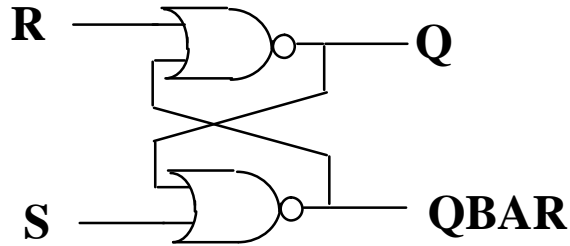


XOR



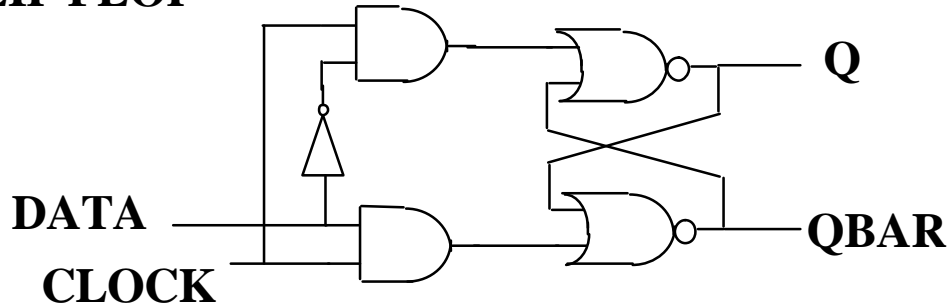
FILP-FLOPS

RS FLIP FLOP



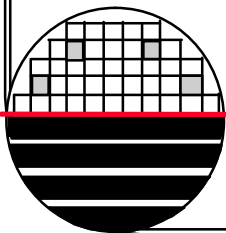
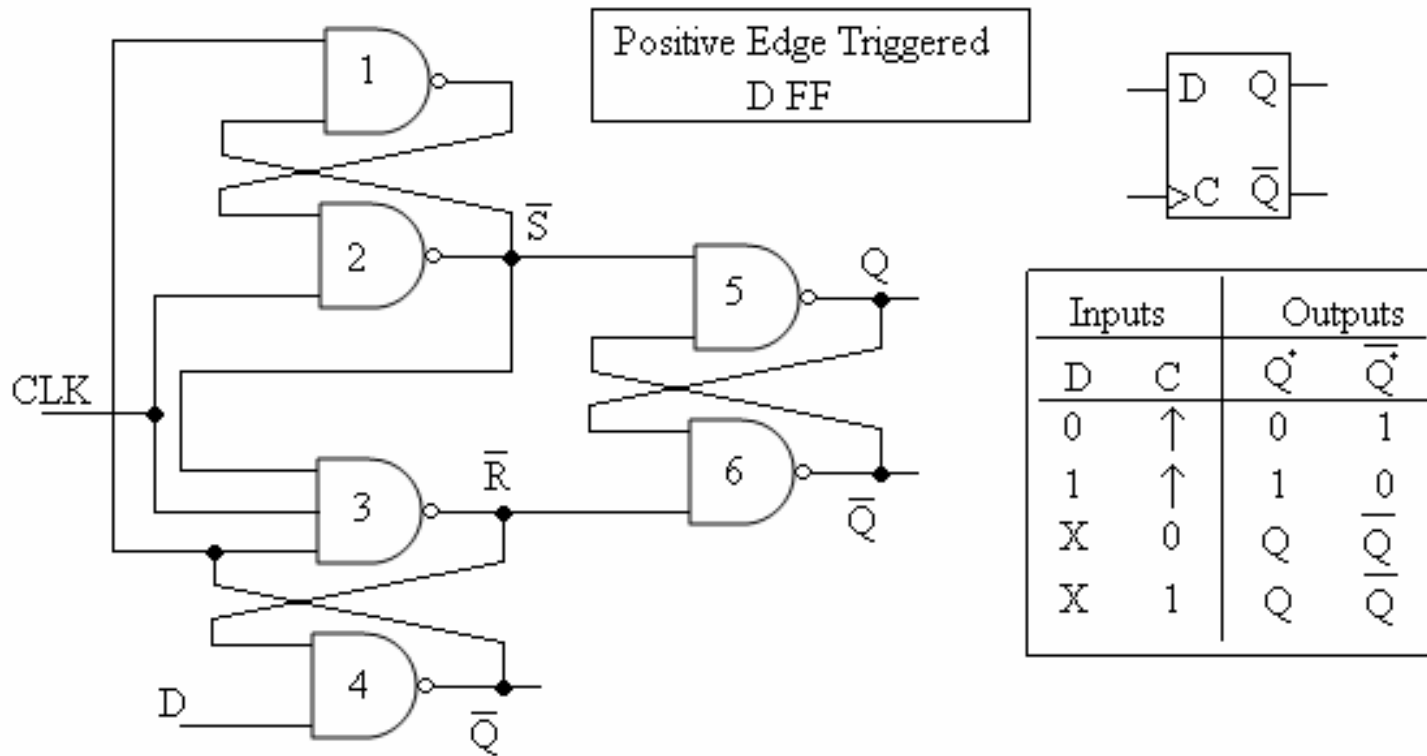
R	S	Q
0	0	Q _{n-1}
0	1	1
1	0	0
1	1	INDETERMINATE

D FLIP FLOP

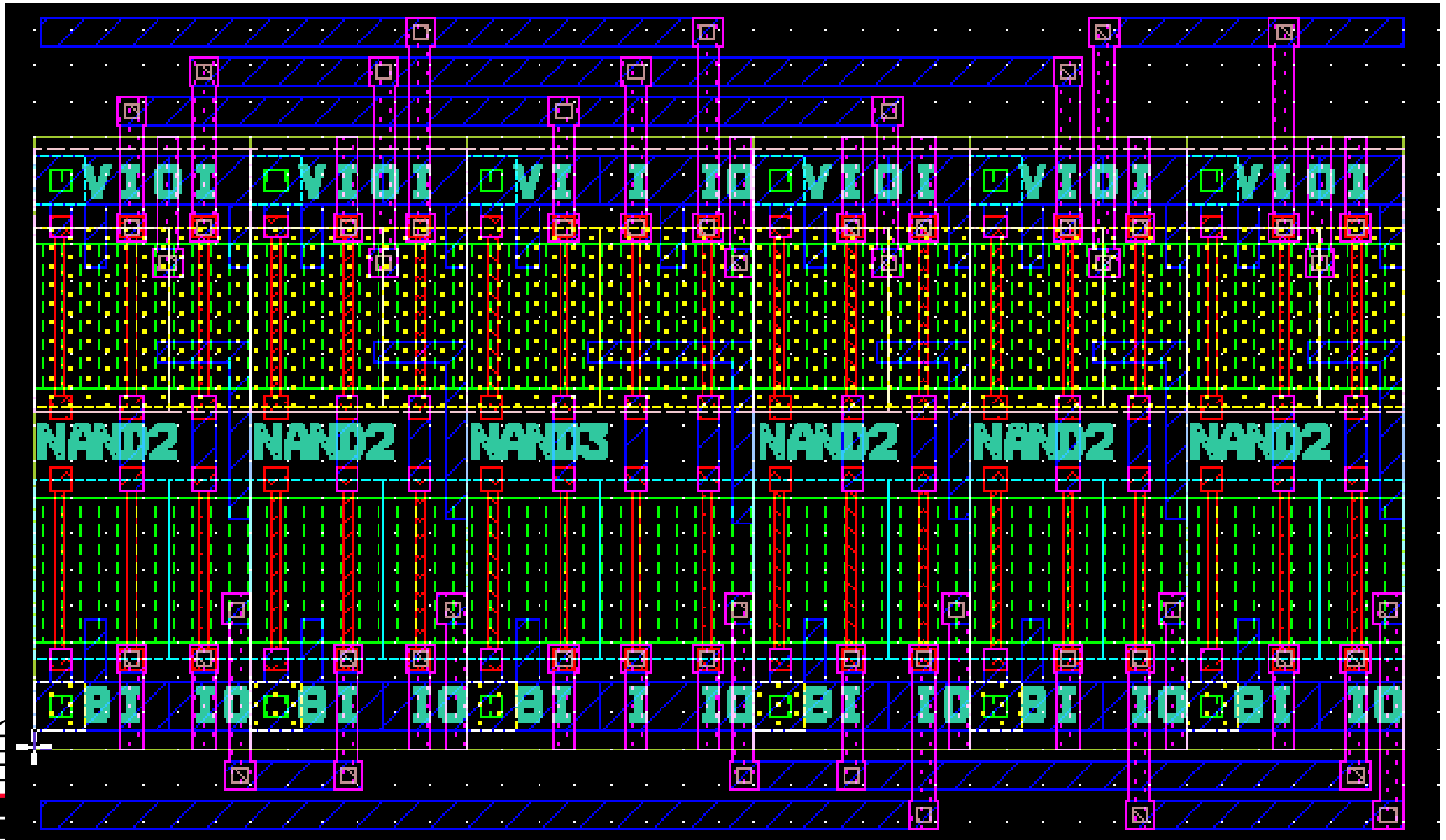


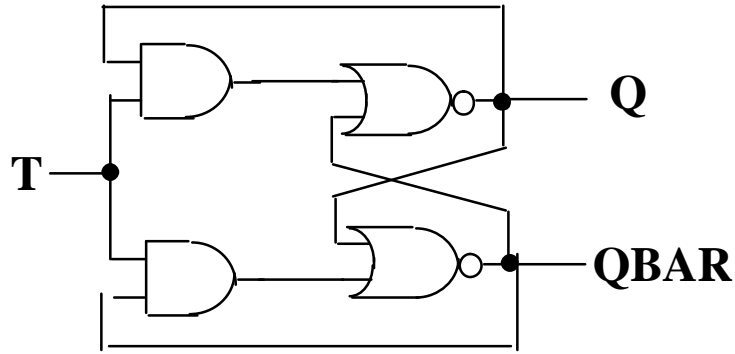
**Q=DATA IF CLOCK IS HIGH
IF CLOCK IS LOW Q=PREVIOUS DATA VALUE**

EDGE TRIGGERED D FLIP FLOP



EDGE TRIGGERED D FLIP FLOP

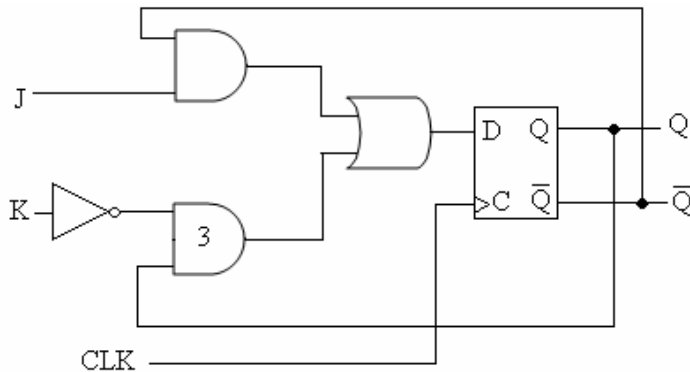
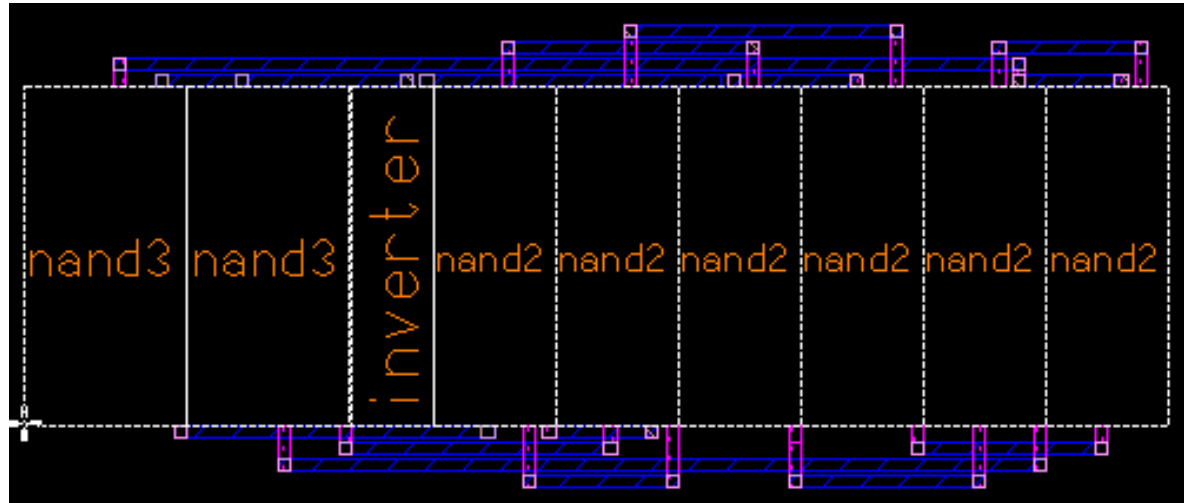


T FLIP FLOP**TOGGLER FLIP FLOP**

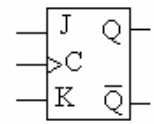
T	Q _{n-1}	Q
0	0	0
0	1	1
1	0	1
1	1	0

Q: TOGGELS HIGH AND LOW WITH EACH INPUT

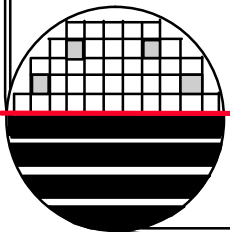
JK FLIP FLOP



Positive Edge Triggered JK FF

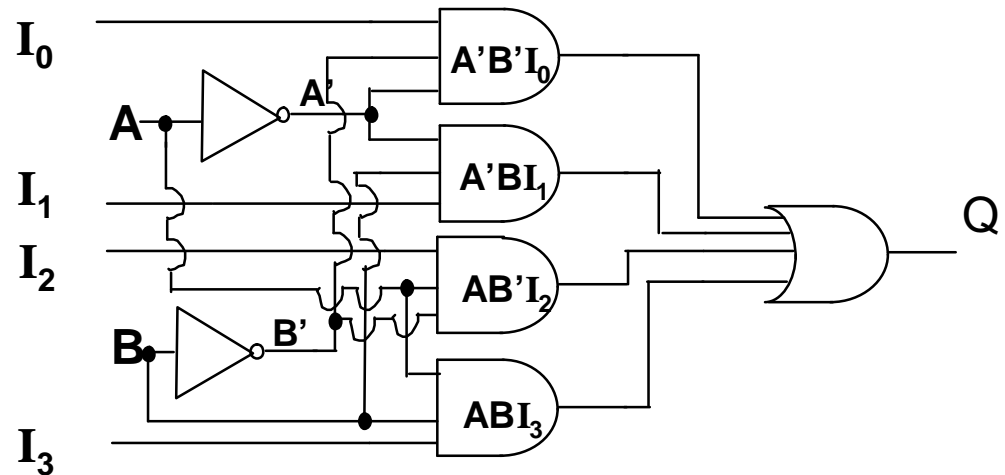


Inputs			Outputs	
J	K	C	Q	\bar{Q}
0	0	↑	Q	\bar{Q}
0	1	↑	0	1
1	0	↑	1	0
1	1	↑	\bar{Q}	Q
X	X	0	Q	\bar{Q}
X	X	1	Q	\bar{Q}



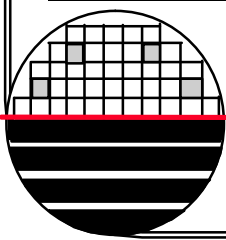
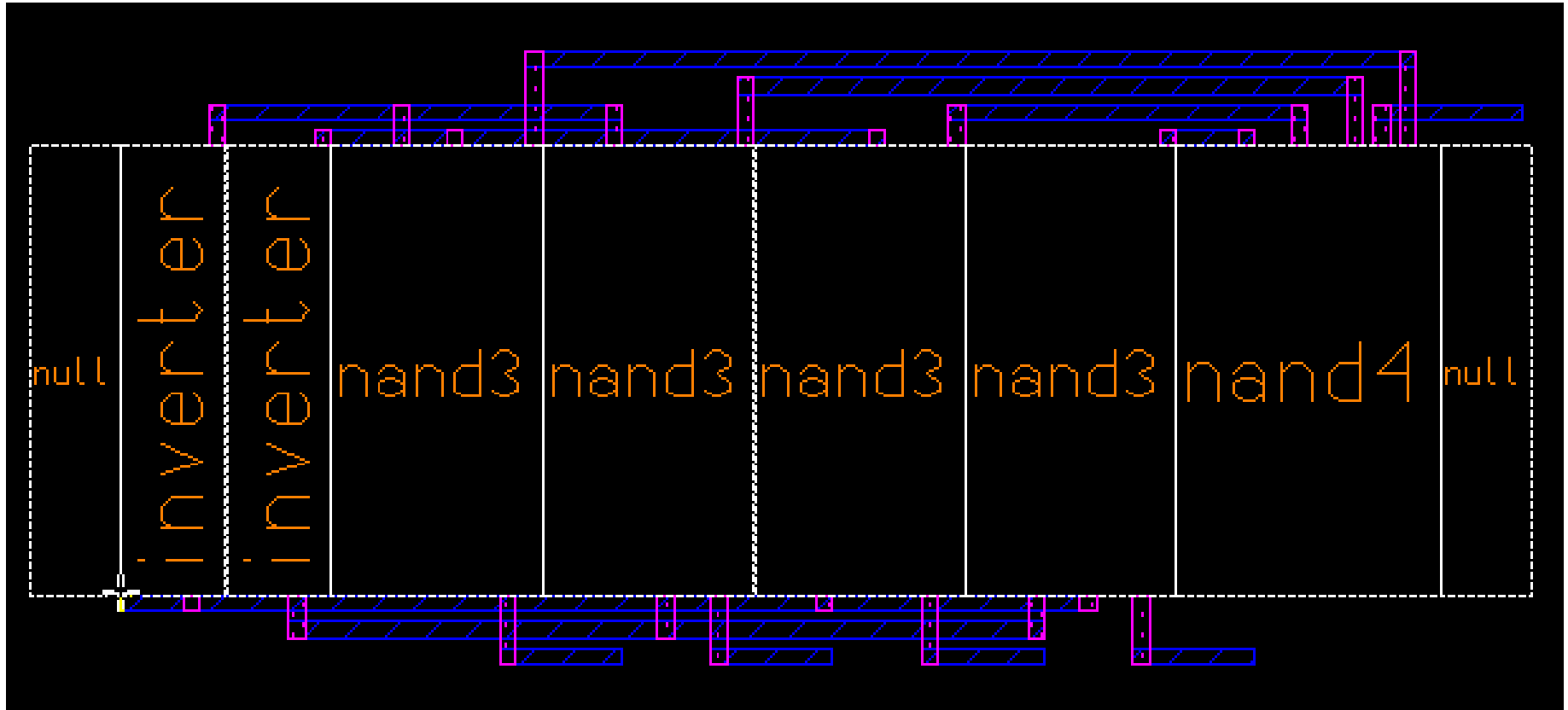
PROJECTS

Multiplexer
Full Adder
Binary Counter



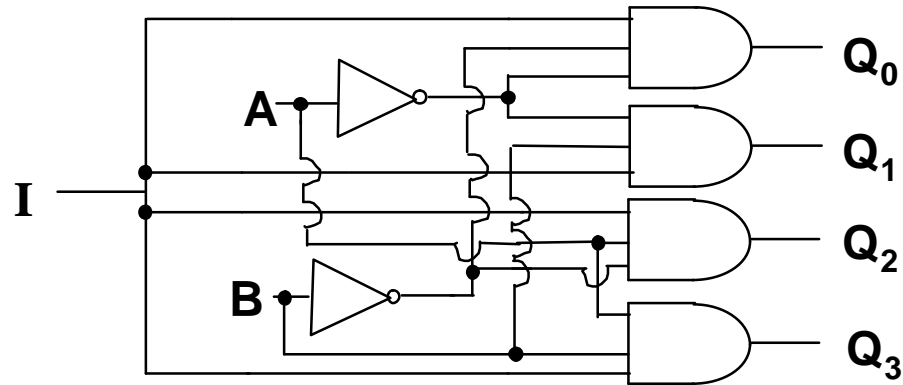
4:1 Multiplexer

MULTIPLEXER



DE MULTIPLEXER

De-multiplexer



$Q_0 = A'B'I$

so that when

$I=0 \quad Q_0 = 0$

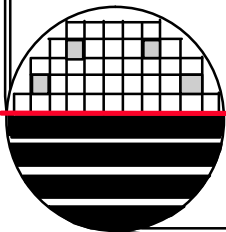
or when

$I=1 \quad Q_0 = 1$

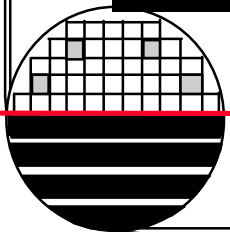
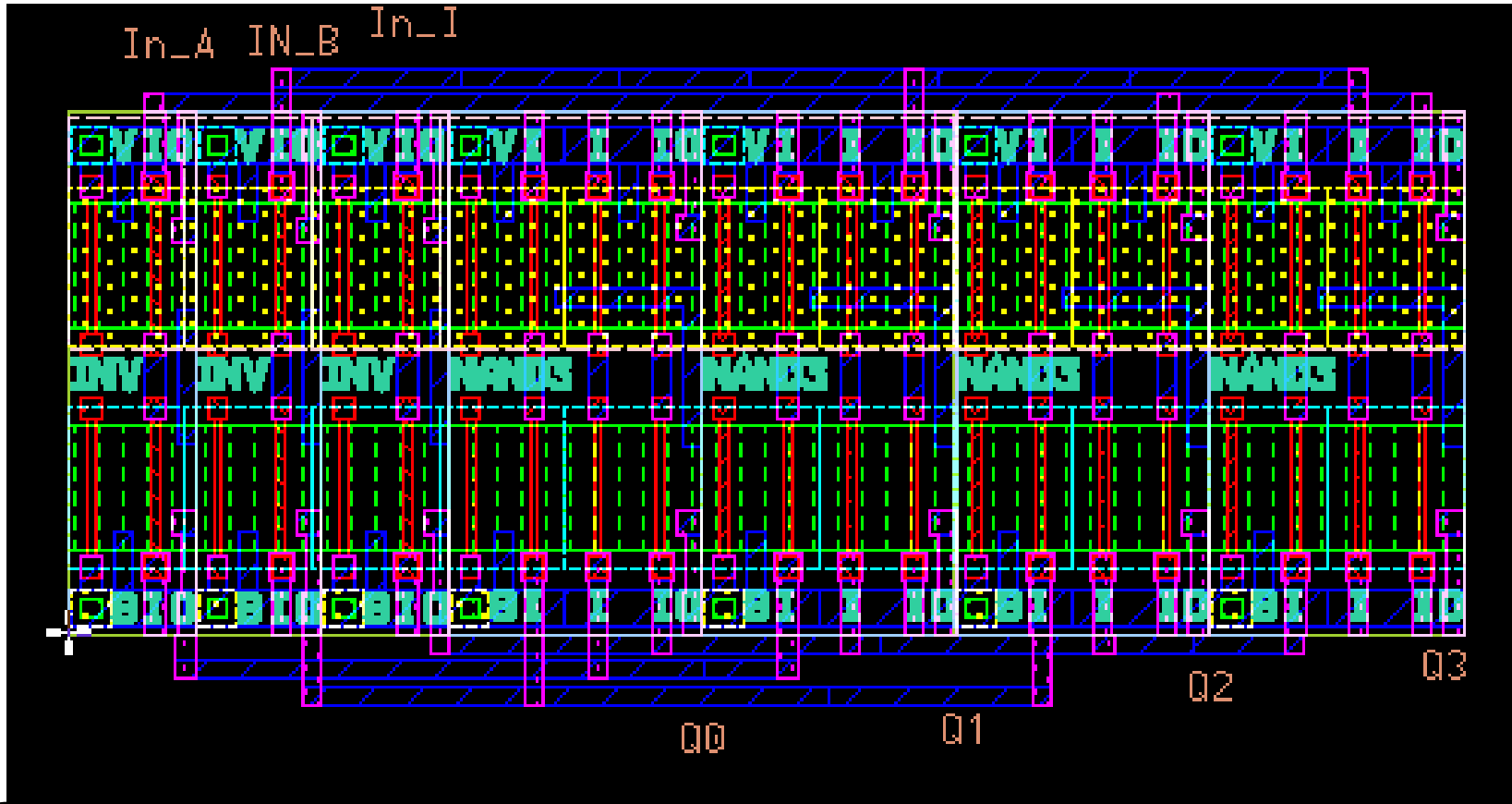
similarly for Q_1, Q_2 and Q_3

$Q_1 = A'BI$

INPUTS		OUTPUTS			
A	B	Q_0	Q_1	Q_2	Q_3
0	0	I	0	0	0
0	1	0	I	0	0
1	0	0	0	I	0
1	1	0	0	0	I

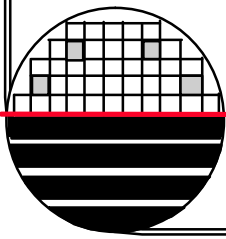
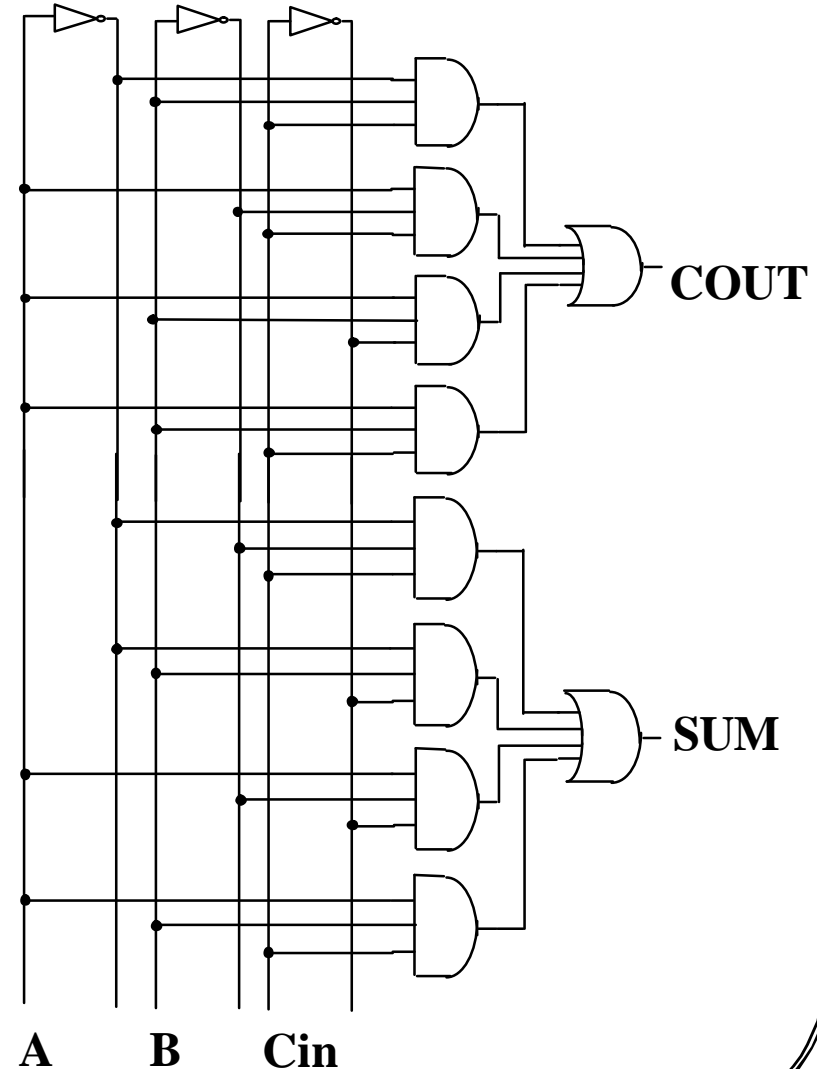


DE MULTIPLEXER

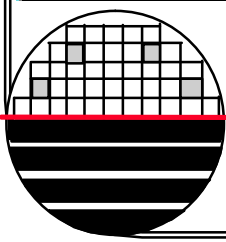


FULL ADDER

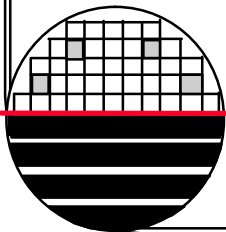
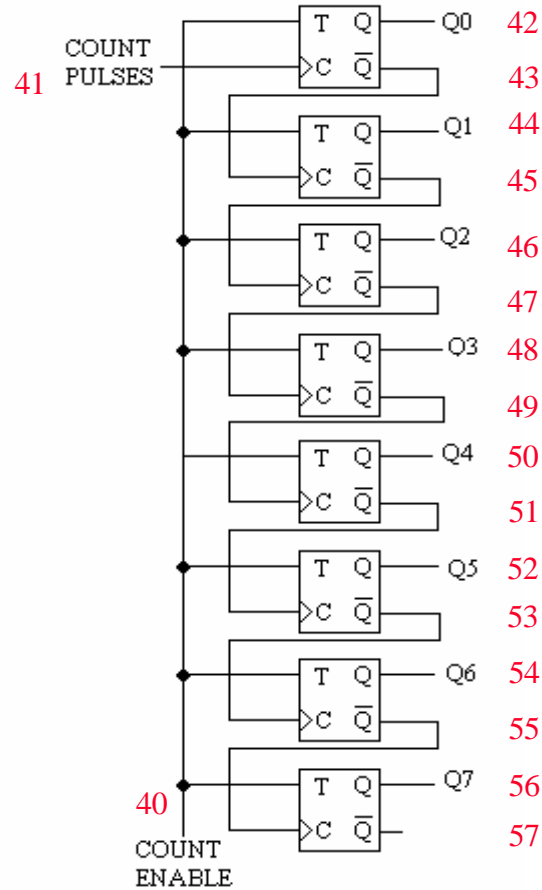
A	B	CIN	SUM	COUT
0	0	0	0	0
0	0	1	1	0
0	1	0	1	0
0	1	1	0	1
1	0	0	1	0
1	0	1	0	1
1	1	0	0	1
1	1	1	1	1



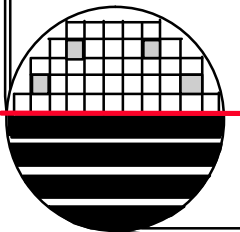
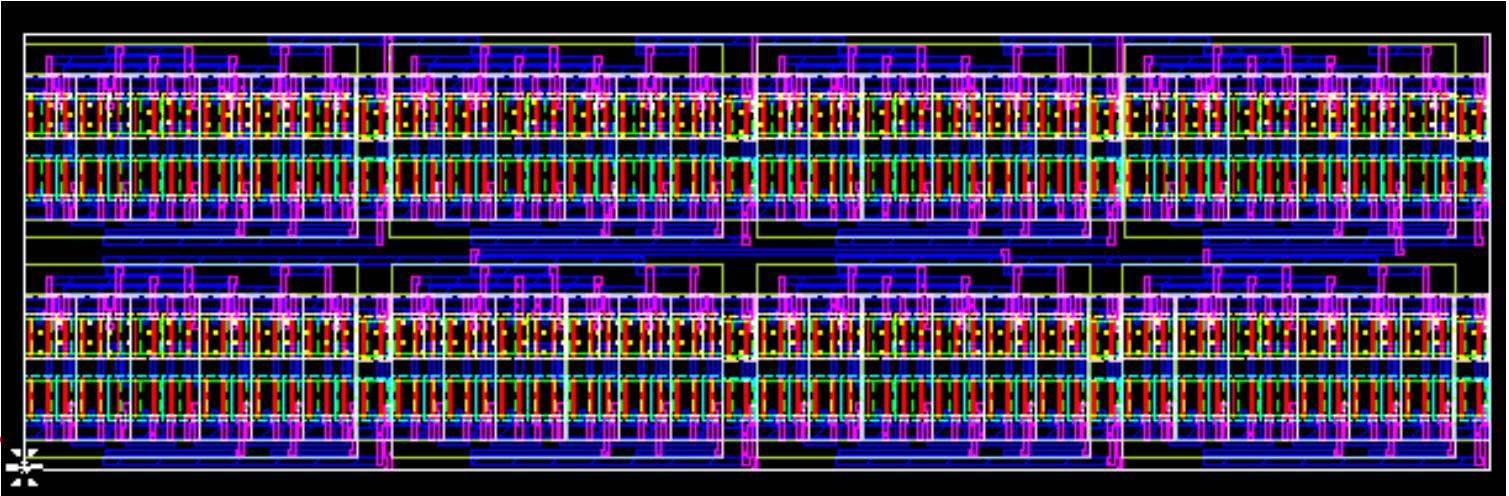
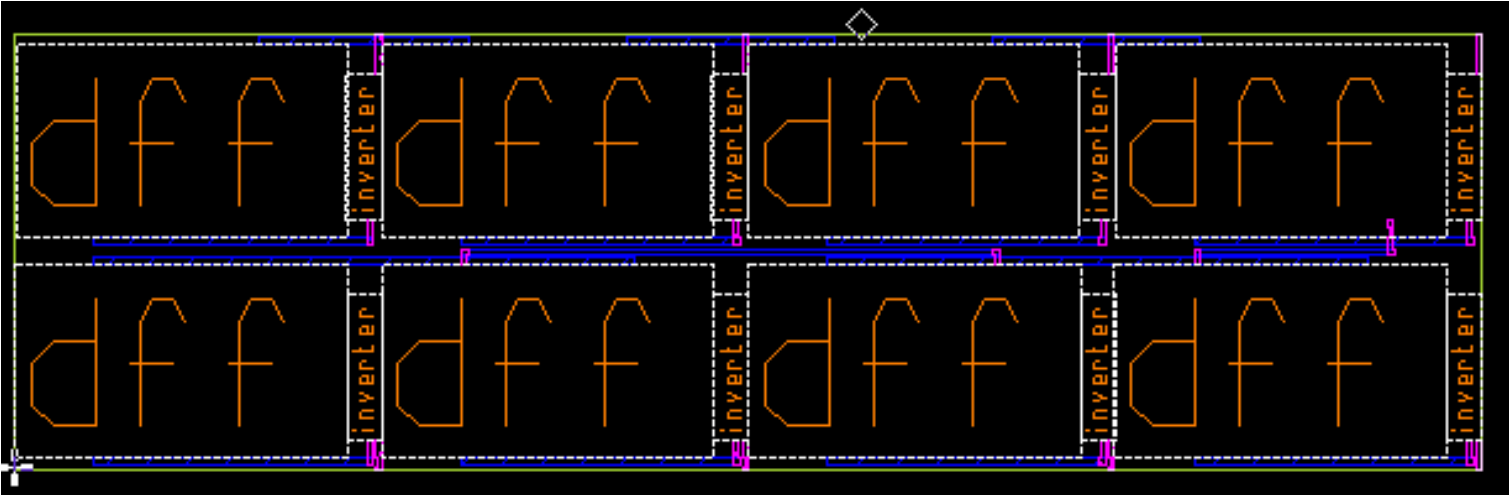
FULL ADDER



8-BIT BINARY COUNTER



8-BIT BINARY COUNTER

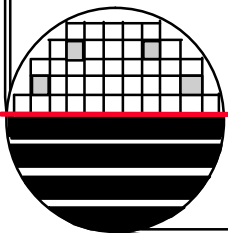


FILE FORMATS

Mentor- ICGraph files (filename.iccel), all layers, polygons with up to 200 vertices

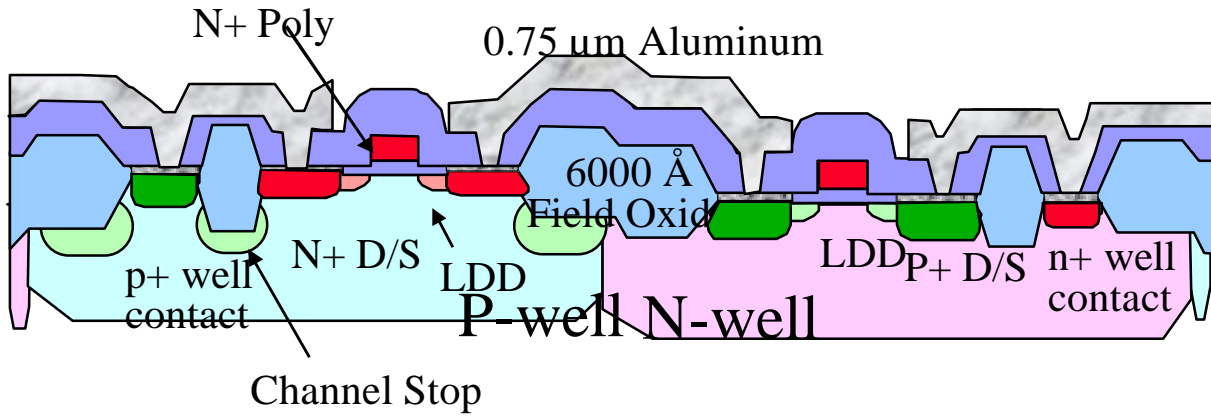
GDS2- CALMA files (old IC design tool) (filename.gds), all layers, polygons

MEBES- files for electron beam maskmaking tool, each file one layer, trapezoids only

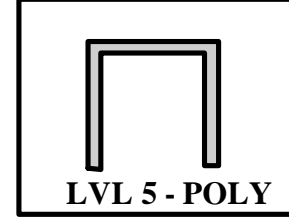
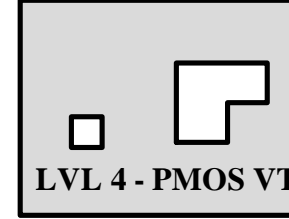
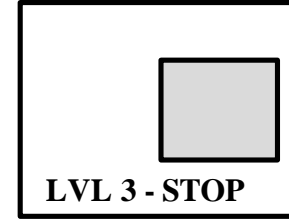
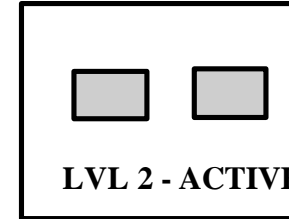
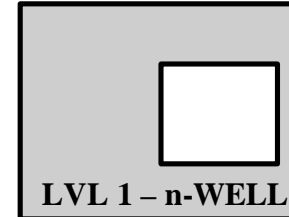
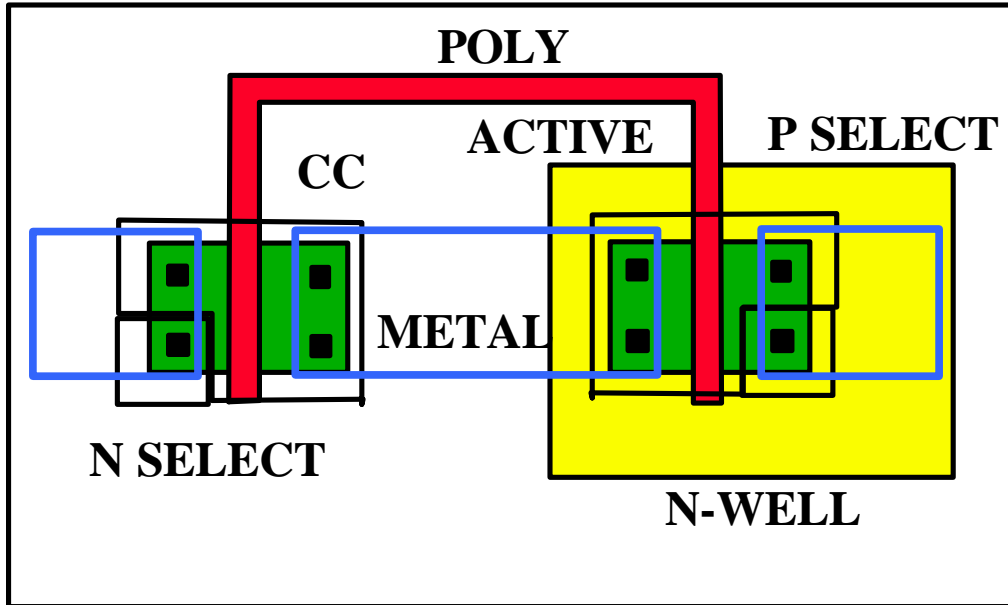


RIT SUB-CMOS PROCESS

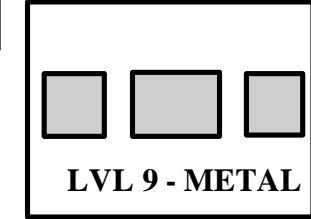
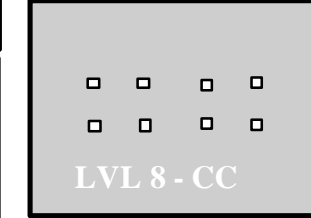
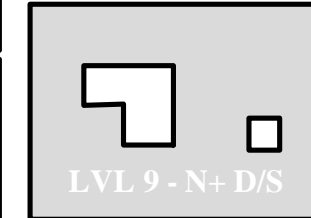
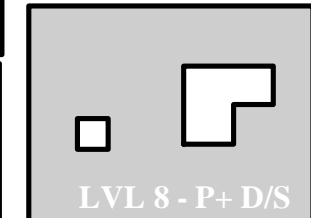
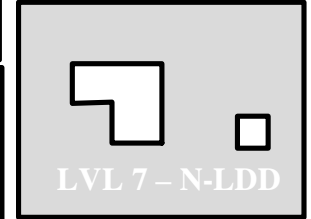
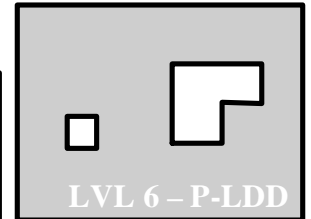
NMOSFET PMOSFET



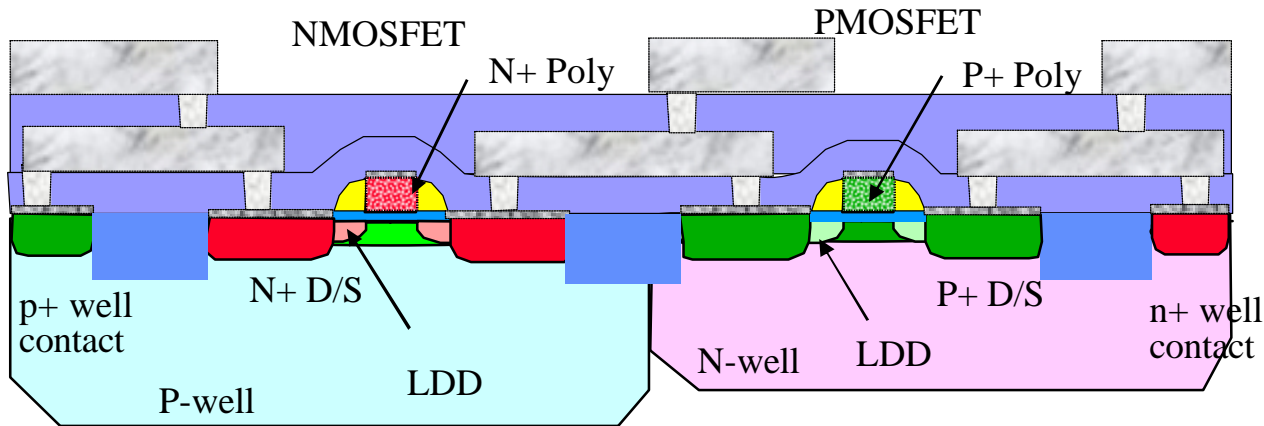
N-type Substrate 10 ohm-cm



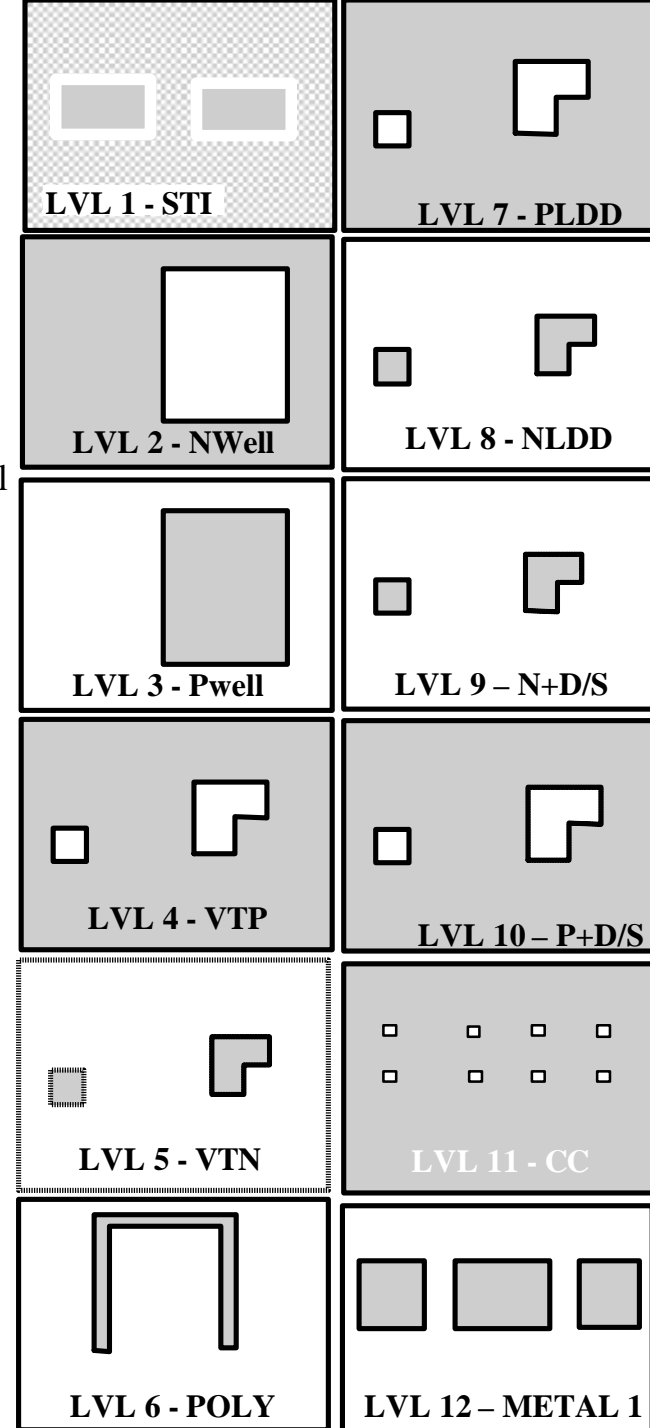
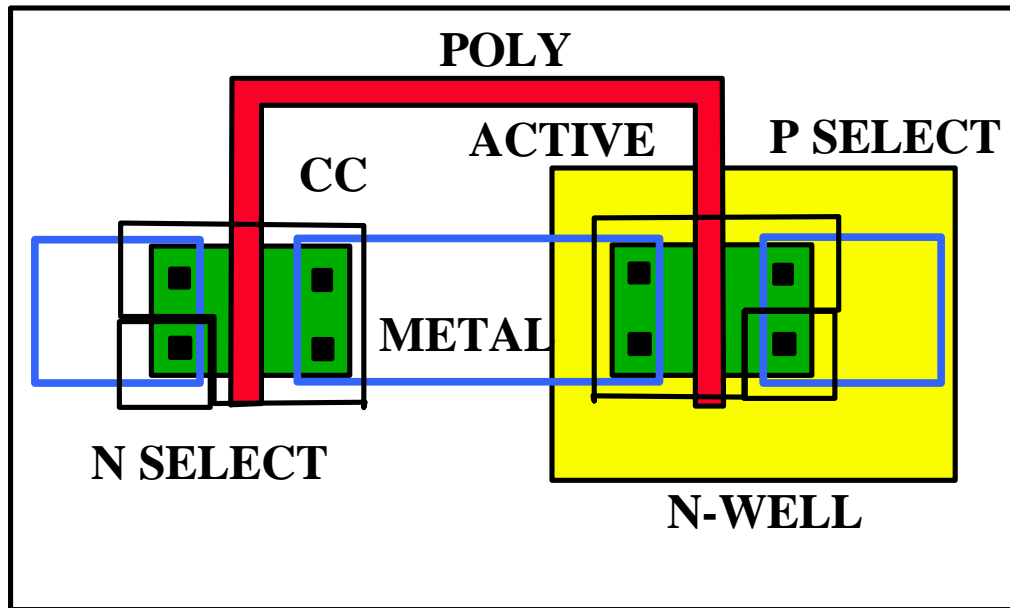
11 PHOTO LEVELS



RIT ADVANCED CMOS



12 PHOTO LEVELS + 2 FOR EACH ADDITIONAL METAL LAYER



OTHER MASKMAKING FEATURES

Fiducial Marks-marks on the edge of the mask used to align the mask to the stepper

Barcodes

Titles

Alignment Keys- marks on the die from a previous level used to align the wafer to the stepper

CD Resolution Targets- lines and spaces

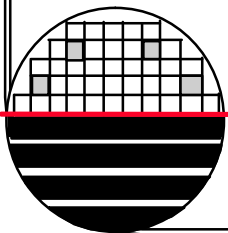
Overlay Verniers- structures that allow measurement of x and y overlay accuracy

Tiling

Optical Proximity Correction (OPC)

REFERENCES

1. Silicon Processing for the VLSI Era, Volume 1 – Process Technology, 2nd, S. Wolf and R.N. Tauber, Lattice Press.
2. The Science and Engineering of Microelectronic Fabrication, Stephen A. Campbell, Oxford University Press, 1996.
3. MOSIS Scalable CMOS Design Rules for Generic CMOS Processes, www.mosis.org, and <http://www.mosis.com/design/rules/>



HOMEWORK - CMOS VLSI DESIGN

1. Sketch and label the seven layout layers of a CMOS 2-input OR gate that uses the MOSIS lambda based design rules and uses minimum area. Calculate the area of the smallest rectangle to enclose the design in μm^2 .
2. What lithographic layers are not drawn by the designer in the Adv-CMOS process? How are they created?
3. For the p-well CMOS layout shown below sketch the crosssection A-A' just after level 5 lithography.
4. Does the designer draw the alignment marks, fiducial marks, resolution and overlay features?

